

# **FORMULA-EDGE KICK-OFF**

**11TH OCT 2021 16:30 HKT**

ARTIFICIAL  
INTELLIGENCE

AI

KICK

OFF

WORLD'S FIRST  
FORMULAEDGE COMPETITION

ASIA WORLD EXPO, HK  
10-12 DECEMBER, 2021

FORMULA EDGE

Main Organiser



Event Operator:



Support Organisations:



創新及科技局  
Innovation and Technology Bureau



Official Partner:



Official Sponsors:



# **OUR GUESTS**

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# CLEMENT FUNG

**VICE PRESIDENT SMART CITY CONSORTIUM**

**Mr Clement FUNG is a Director of an enterprise and the former Chairman of Yan Chai Hospital.**



# **SAMUEL LO**

**GENERAL MANAGER AI TECH CENTER, NVIDIA**

**Samuel joined NVIDIA as the General Manager of NVIDIA AI Technology Center supporting local research and teaching in AI. Deep Learning and data analytics on GPU technology. Technology focus included Smart City, Fintech, Healthcare & IoT/Robotics. Prior joining NVIDIA, he was in Oracle, Sun and SGI on various sales, marketing and management positions across Asia Pacific regions.**



# DR. CHAO HE

**Head of AI at Wisers, PhD in AI, EMBA**

**Dr. Chao He is a Vice President and Head of AI at Wisers (a global leader in all-media big data business intelligence for Greater China market) and an Adjunct Associate Professor at the Hong Kong University of Science and Technology (HKUST) Business School.**

**He holds a Ph.D. degree in artificial intelligence (BIT, 2001) and an EMBA degree (Kellogg-HKUST, 2020). He has published 20+ papers in top international journals and conferences and holds 40+ international patents in the fields of artificial intelligence and its applications. He is a Senior Member of the Institute of Electrical and Electronics Engineers (IEEE).**



# DR. MING CHEUNG

MULTIMEDIA BIG DATA ANALYTICS LIMITED  
PH.D. ELECTRONIC AND COMPUTER ENGINEERING, HKUST

**Dr. Ming Cheung obtains his Ph.D. from Hong Kong University of Science and Technology. He has published 30+ publications in top journals and conferences in AI and big data, such as IEEE Transactions on Big Data and ACM Transactions on Multimedia Computing, Communications, and Applications. He has over 200+ citations on google scholar. He is also the founder of several tech startups. He is experienced in Social Media Analytics, Big Data Analytics & System, Convolutional Neural Network. He is still an active researcher on topic related to AI and big data.**



# PETER LAU

## KELLOGG-HKUST EXECUTIVE MBA

**Experienced Chief Executive Officer with a demonstrated history of working in the marketing, IT, Retail, and investment bank industry.**

**Skilled in STEM, Education Technology, Business Development, Business Strategy and Management.**

**He holds an EMBA degree at Kellogg-HKUST, MIT-Sloan AI Applications for Business Strategy, Nvidia Deep Learning Institute Certificate of Competency**





# **HOUSE KEEPING TERMS AND CONDITIONS**

**T&C CAN BE FOUND IN**

**[HTTPS://COMPETITION.FORMULAEDGE.ORG/TERMS](https://competition.formulaedge.org/terms)**

**PLEASE READ THEM**

# **HOUSE KEEPING ONLINE REGISTRATION**

**[HTTPS://COMPETITION.FORMULAEDGE.ORG](https://competition.formulaedge.org)**

# **HOUSE KEEPING MATERIALS**

**PDF VERSION WILL BE UPLOADED  
TO FORMULAEDGE.ORG. CHINESE VERSION WILL  
BE UPLOADED EARLY NEXT WEEK.**

# **HOUSE KEEPING ONLINE Q&A SUBMISSION**

**[HTTPS://COMPETITION.FORMULAEDGE.ORG/QA](https://competition.formulaedge.org/qa)**

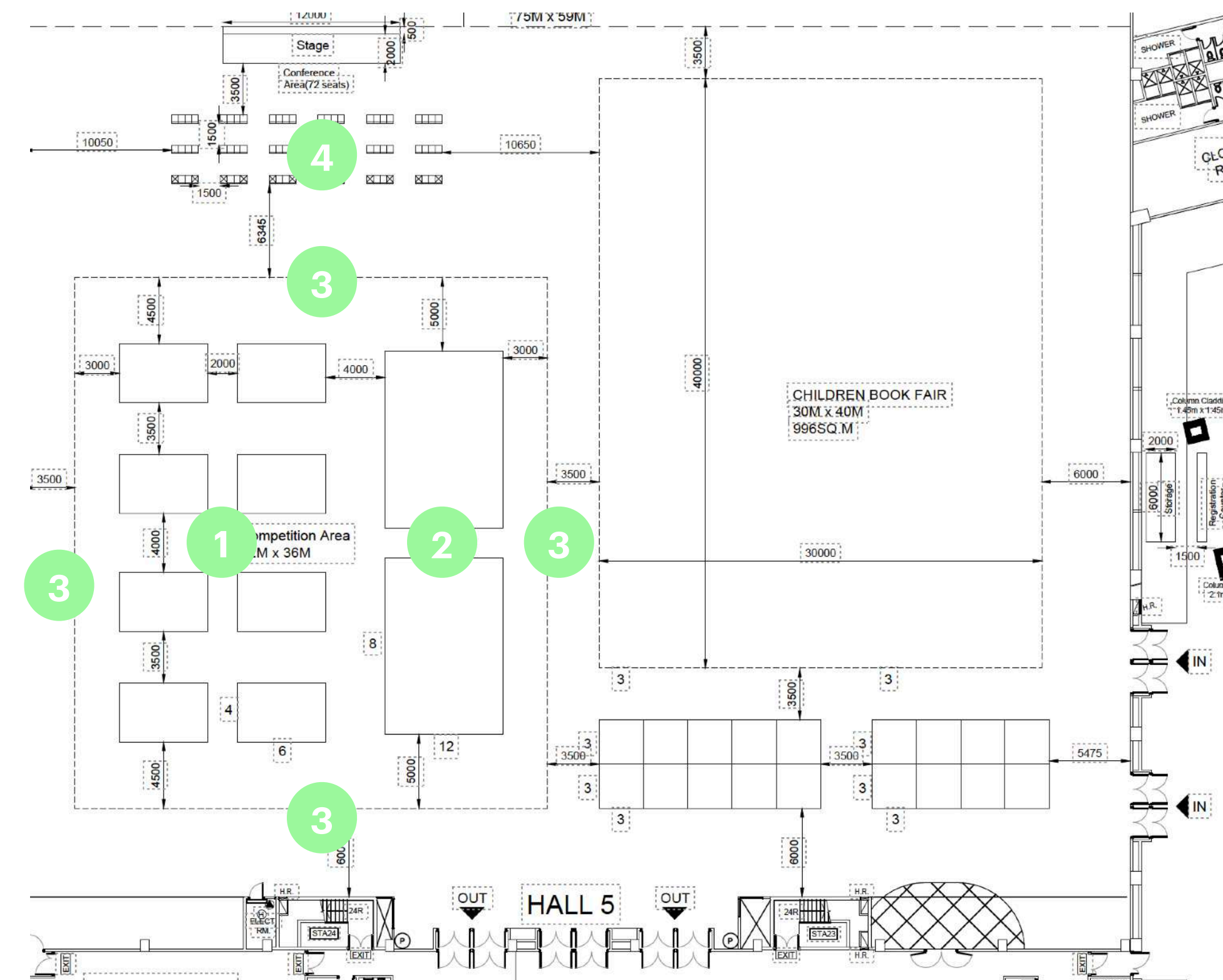


**LET'S GET STARTED**

# **SCHEDULE**

# SCHEDULE

Day 1	Jetbot	Jetracer
0900	Open for Registration	
1000 to 1800	FREE PRACTISE SESSION 1	FP1 + QUALIFYING
DAY 2		
0900	Open for Registration	
0900 TO 1500	FREE PRACTISE SESSION 2	FP2 + QUALIFYING
1500 TO 1700	QUALIFYING SESSION 1 (QS1)	
1700 TO 1800	QS1 RESULT CALCULATION & ANNOUNCEMENT	
DAY 3		
0900 TO 1100	QS2	FP3 + QUALIFYING
1100 TO 1200	FP3 (FINALS ONLY)	
1200 TO 1300		QUALIFYING
1300 TO 1500	FINALS	FINALS
1500 TO 1600	CEREMONY	



- 1, JETBOT AREA
- 2, JET RACER AREA
- 3, TEAM WORKING BENCH
- 4, STAGE

\*Lunch hour might change subject to the latest social distancing requirement

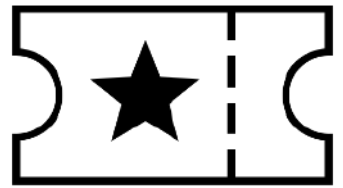
# TEAM'S RACE PACK



# TEAM'S RACE PACK



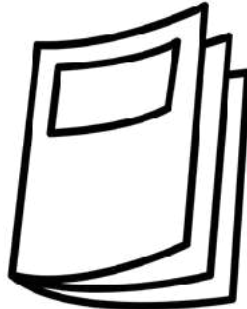
Three day  
Meal Tickets



FREE PRACTICE  
TOKENS



Hoodie

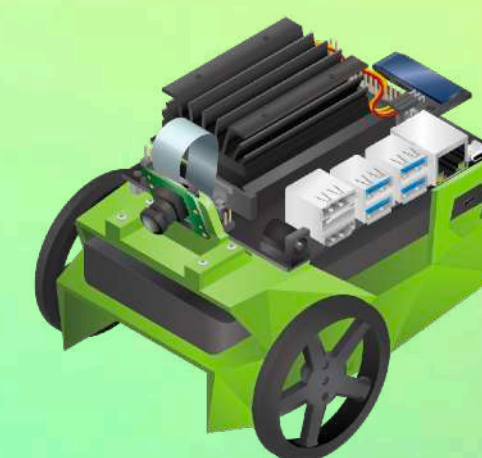


Team's Profile



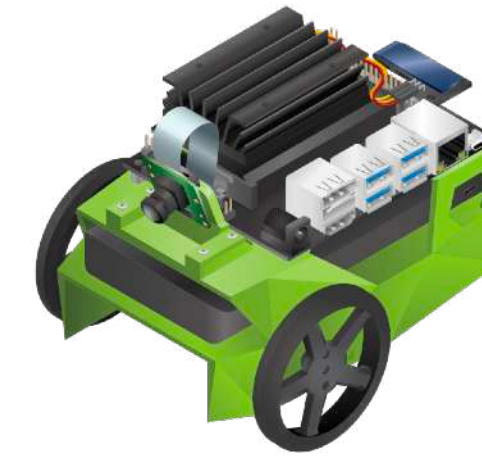
Mystery gifts

# CAR REQUIREMENTS



# CAR REQUIREMENTS

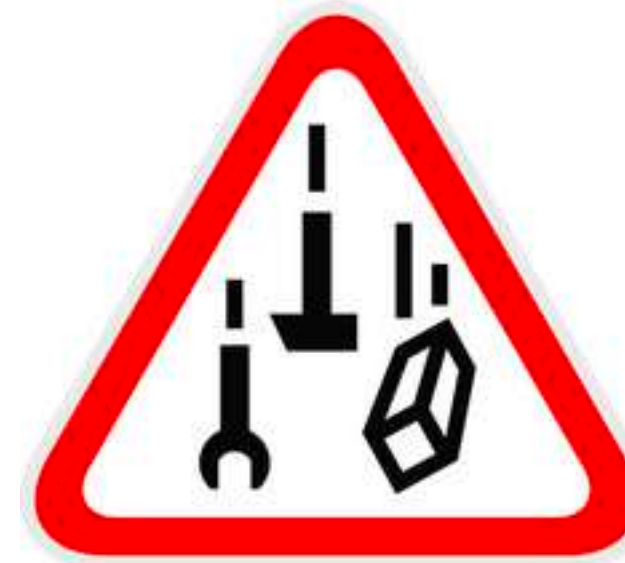
HARDWARE/SOFTWARE



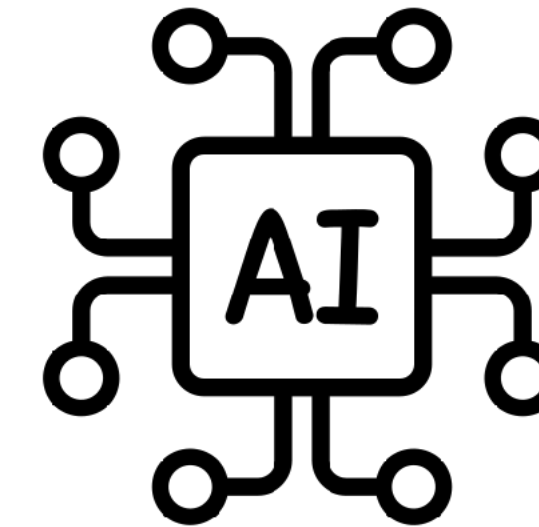
Mechanically Assembled



All-Electric



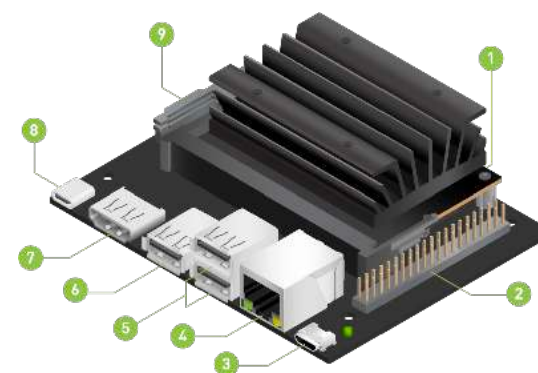
Parts firmly attached



Run using a Neural Network



Run Autonomously



Nvidia Jetson-Nano



No rules on coding



Input from Single Camera Sensor

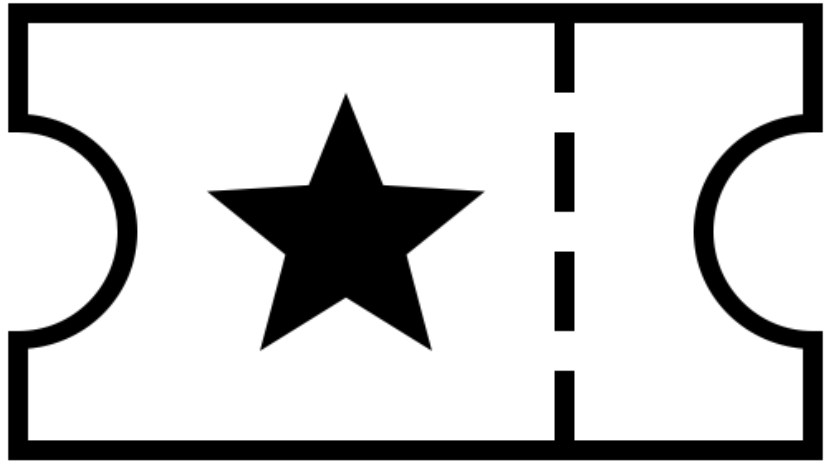
**FREE PRACTICE TOKENS**



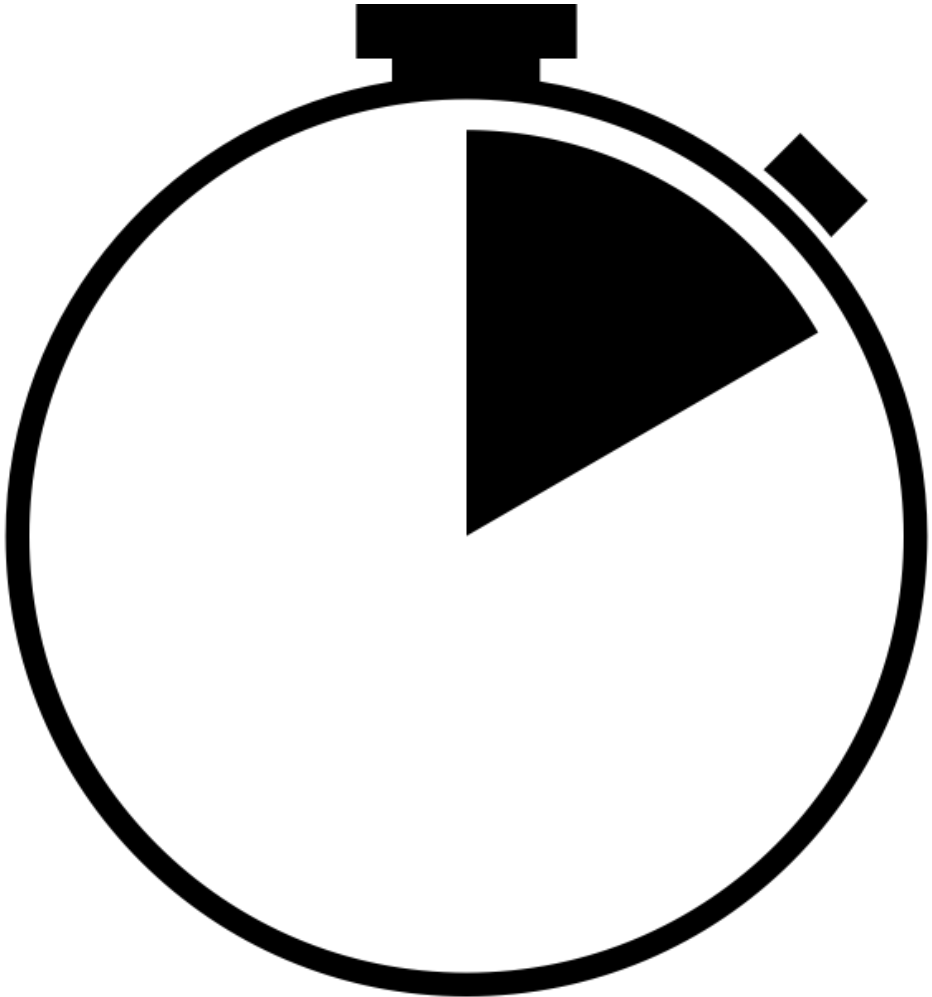


# TOKEN

RESERVING TRACK FOR PRACTICE/COLLECT DATA

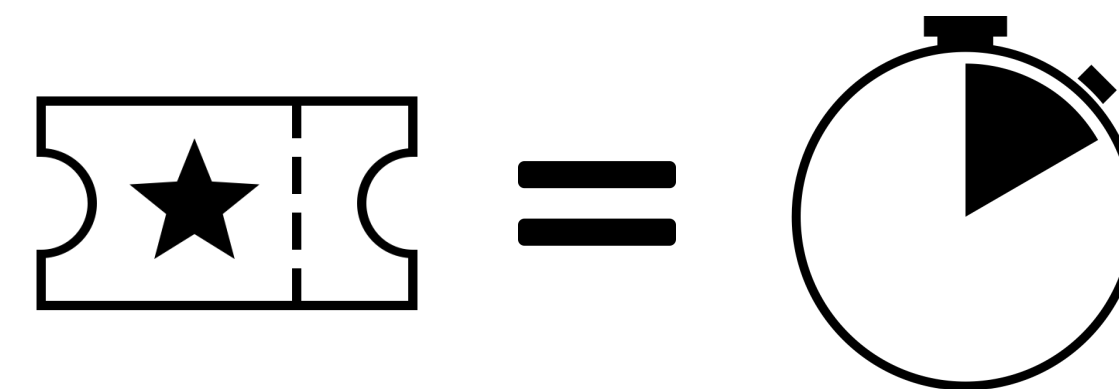


One token

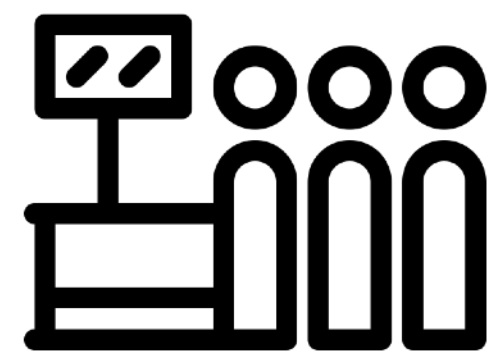


Ten minutes of ONE single track

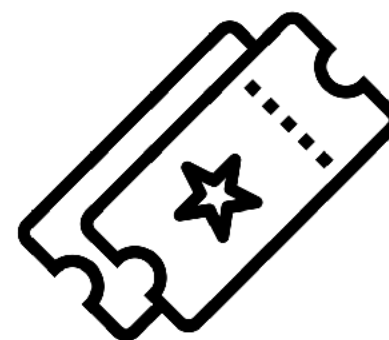
# TOKEN



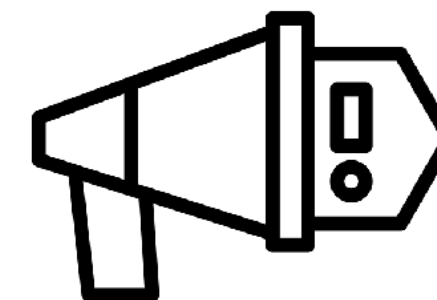
## RESERVING TRACK FOR PRACTICE/COLLECT DATA



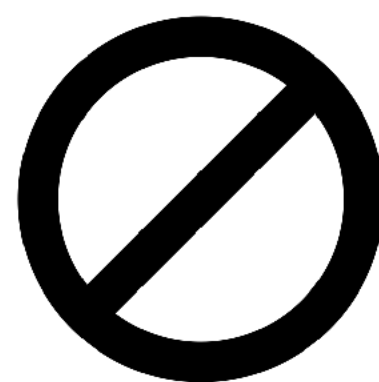
Queue at Track Hub  
Officials will help  
participant queue for  
next available track



Max. two tokens  
use each time  
i.e. 20mins in total



Officials will call out  
team name  
and the assigned track #  
when available

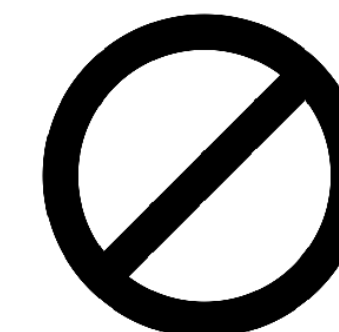
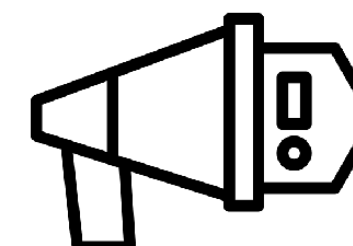
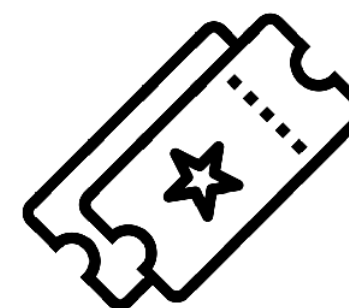
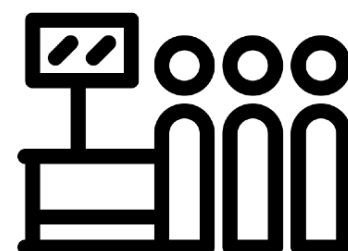
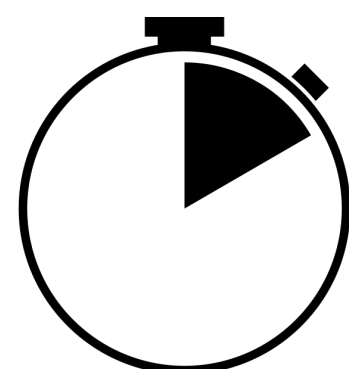
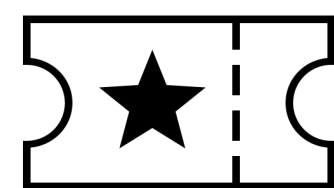


Not allow to select track

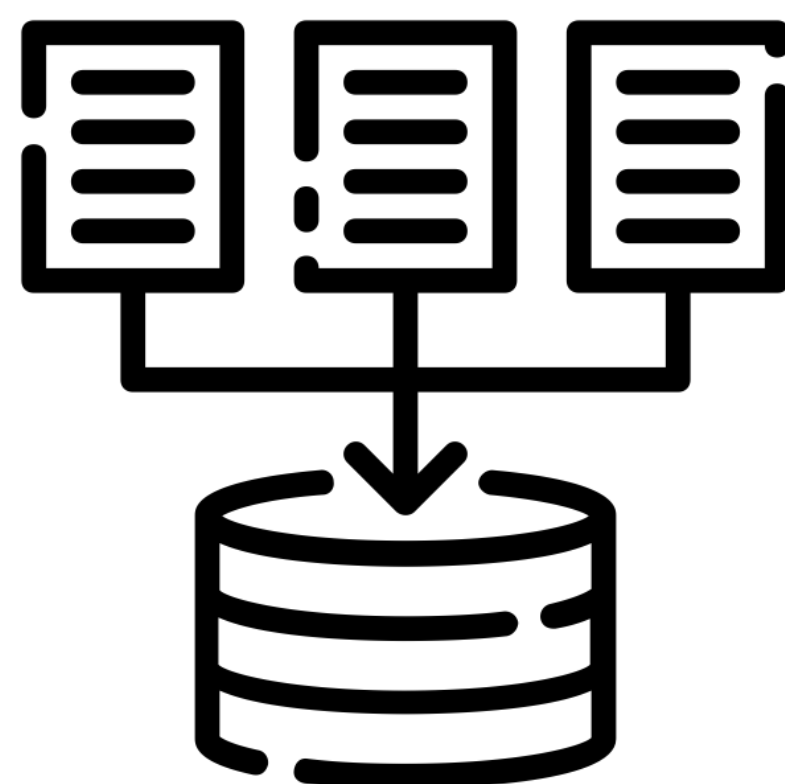


Tokens can't be transfer across team  
not even within the same school

# TOKEN



## USE OF TRACK TIME (OUR SUGGESTIONS)



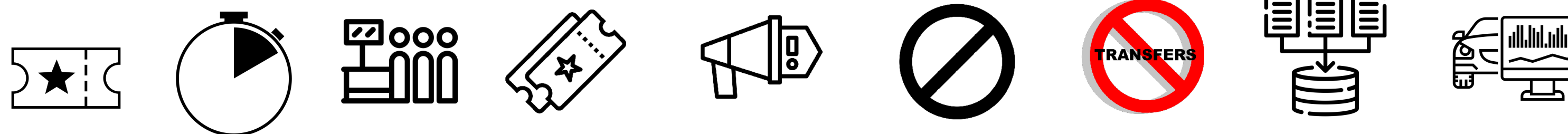
Data Collection



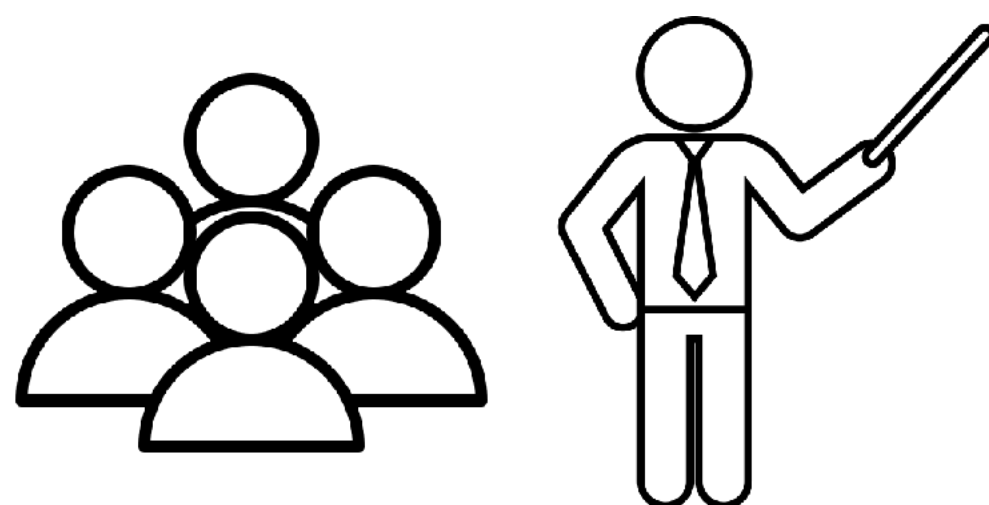
Test A.I. Models/Cars on Track

DO NOT USE IT TO TRAIN DATA. TRAIN WHEN YOU ARE NOT USING THE TRACK

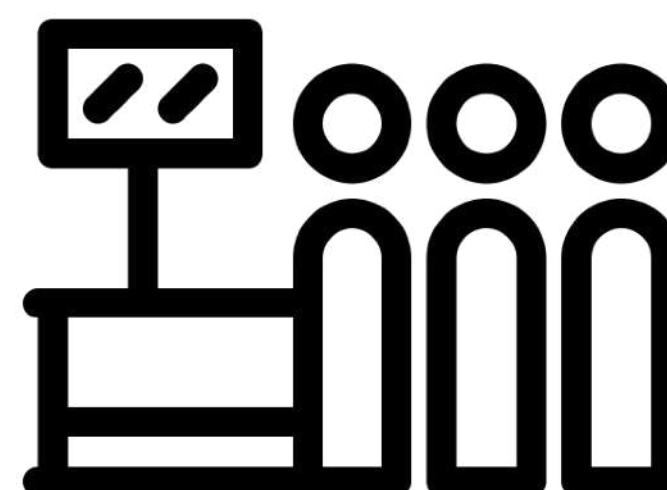
# TOKEN



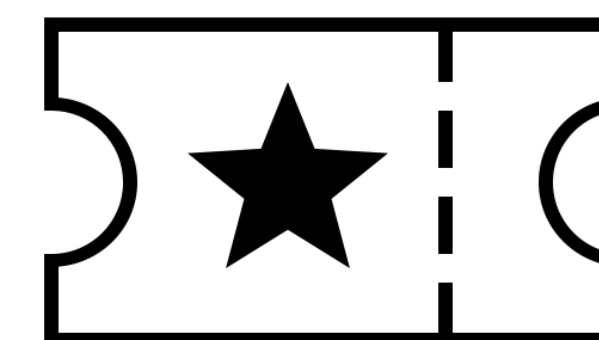
## REMEMBER!!!



Max Four Students and One teacher  
are allowed on track

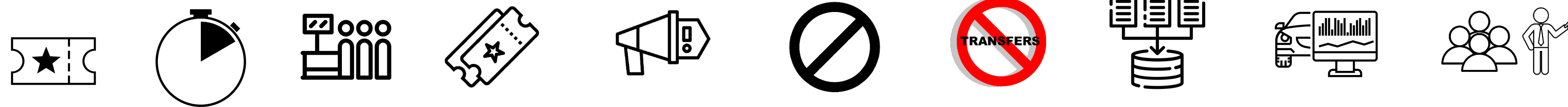


Time management  
Don't queue on last minute

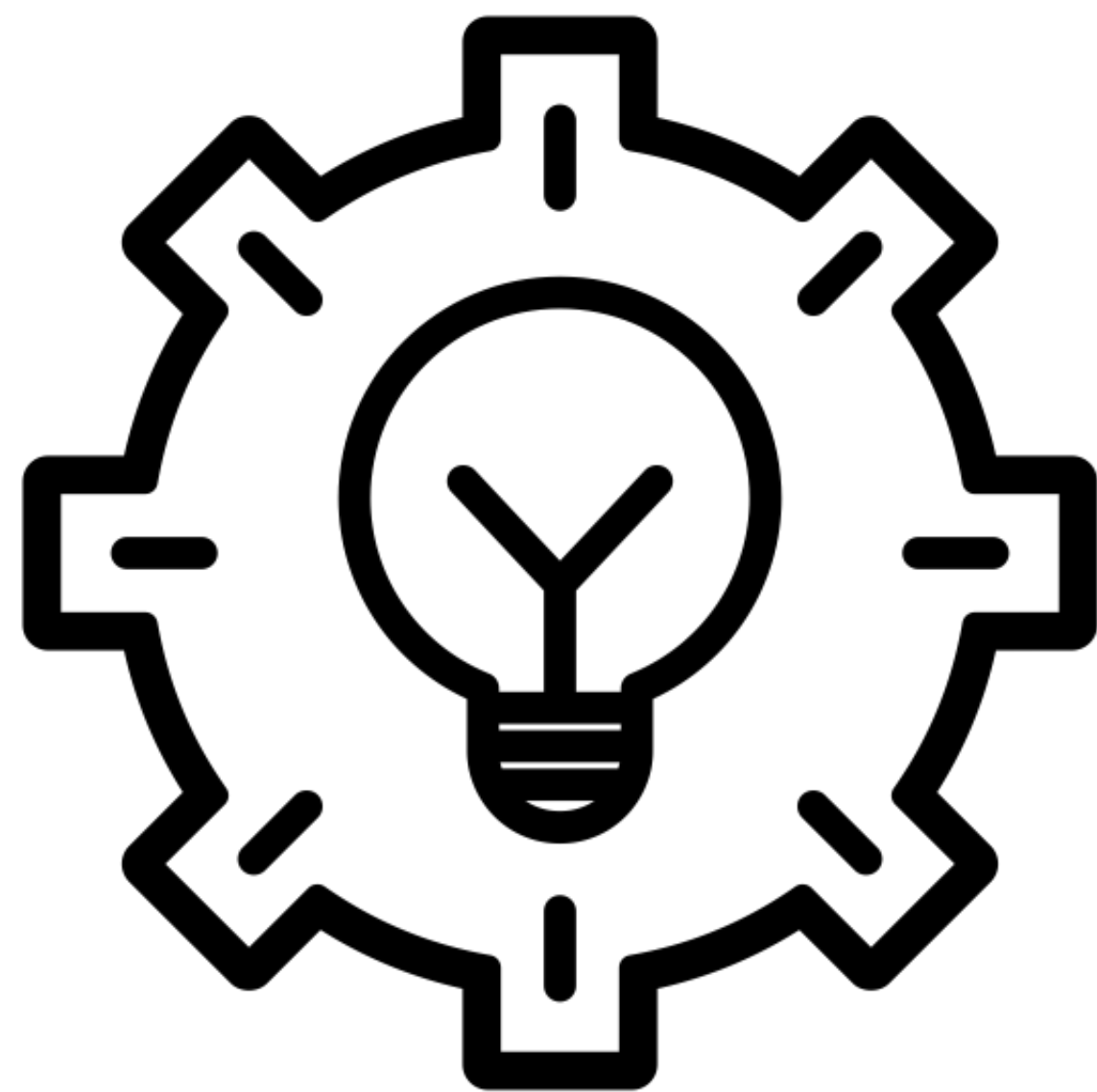


Can only use within a  
specified session printed  
on ticket  
Cannot accumulate  
Unspent token will be  
forfeited and can't be  
renew

# TOKEN



REMEMBER!!!



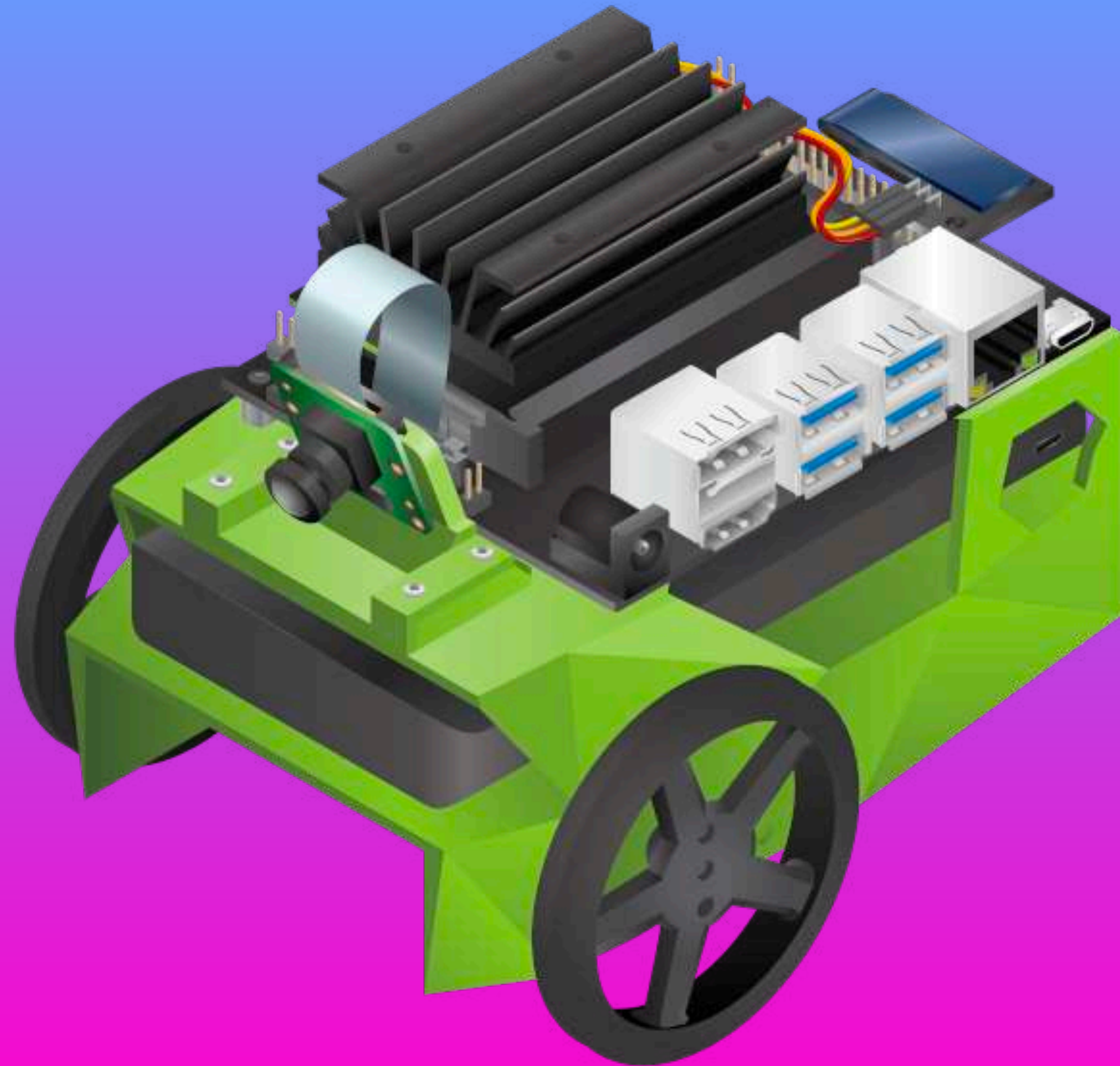
Use your tokens wisely



2 tokens or 1?  
Data collection or Test?  
What to tweak between each token use?

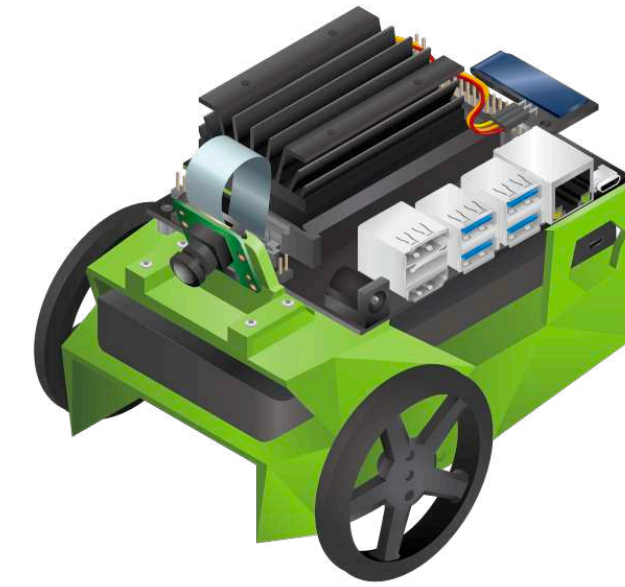
# JETBOT

REQUIREMENTS

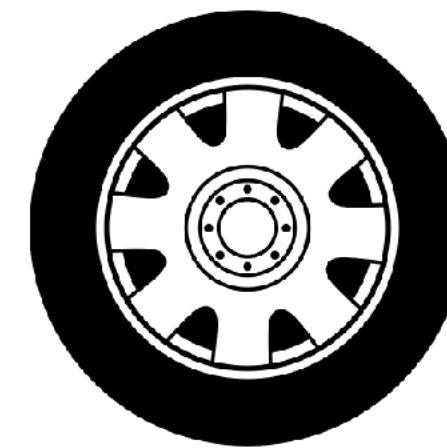


# JETBOT

## REQUIREMENTS



< 200mm width



×



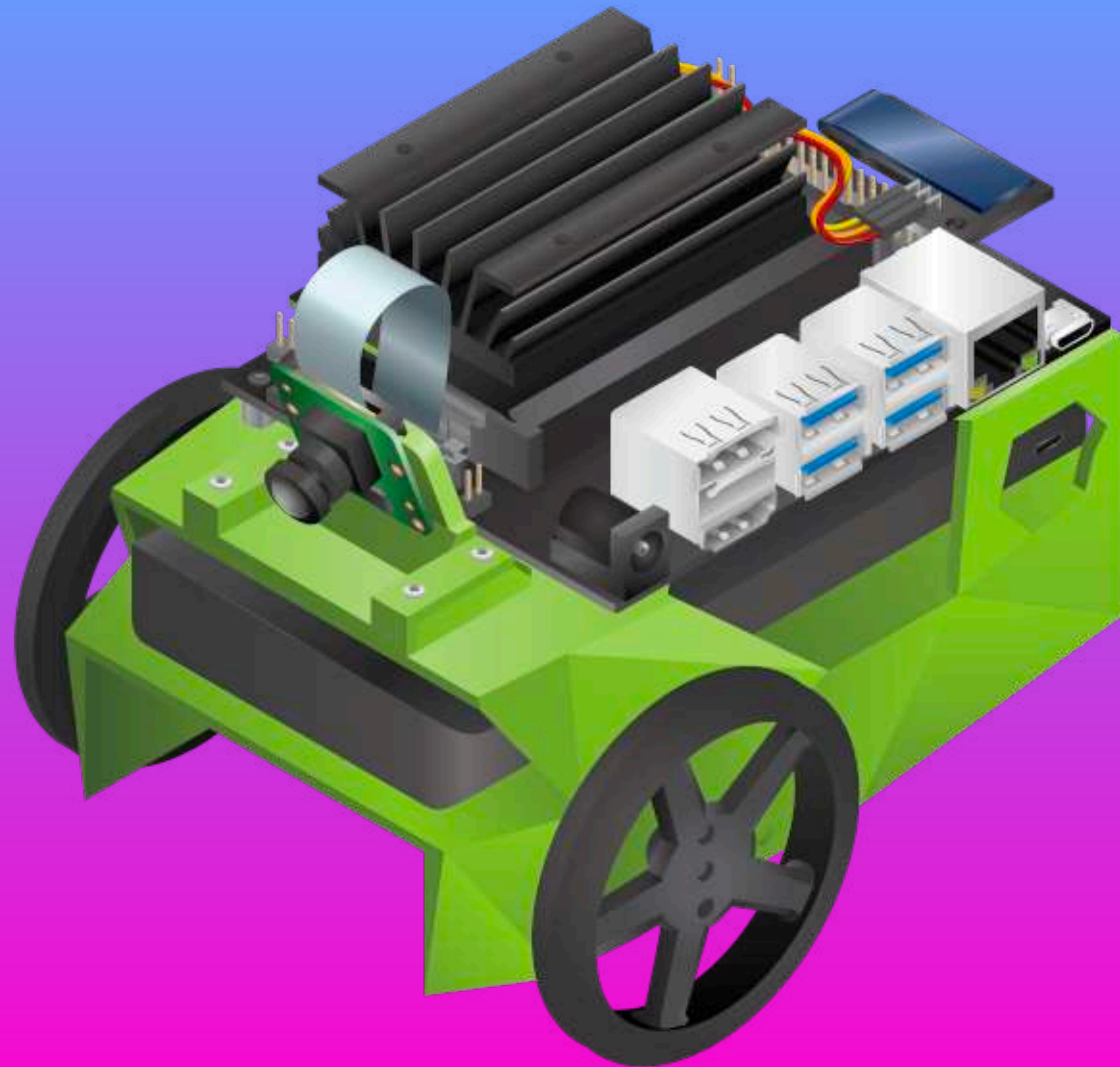
+



Two standard wheels  
+ one ball wheel

# JETBOT

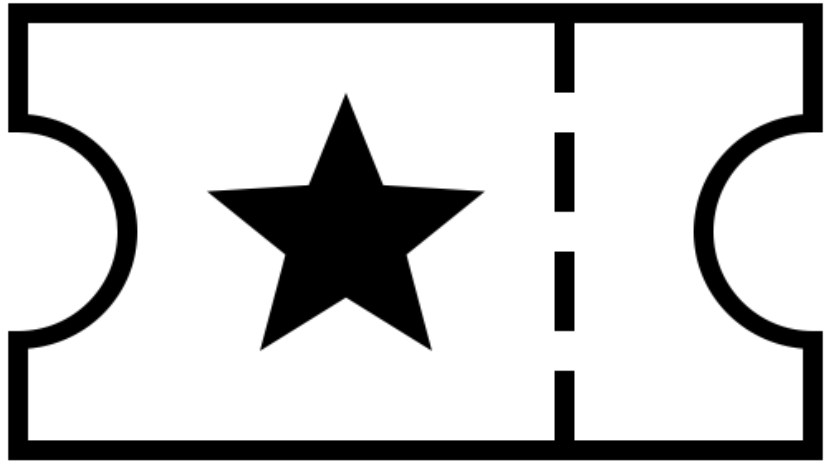
FREE PRACTICE SESSION



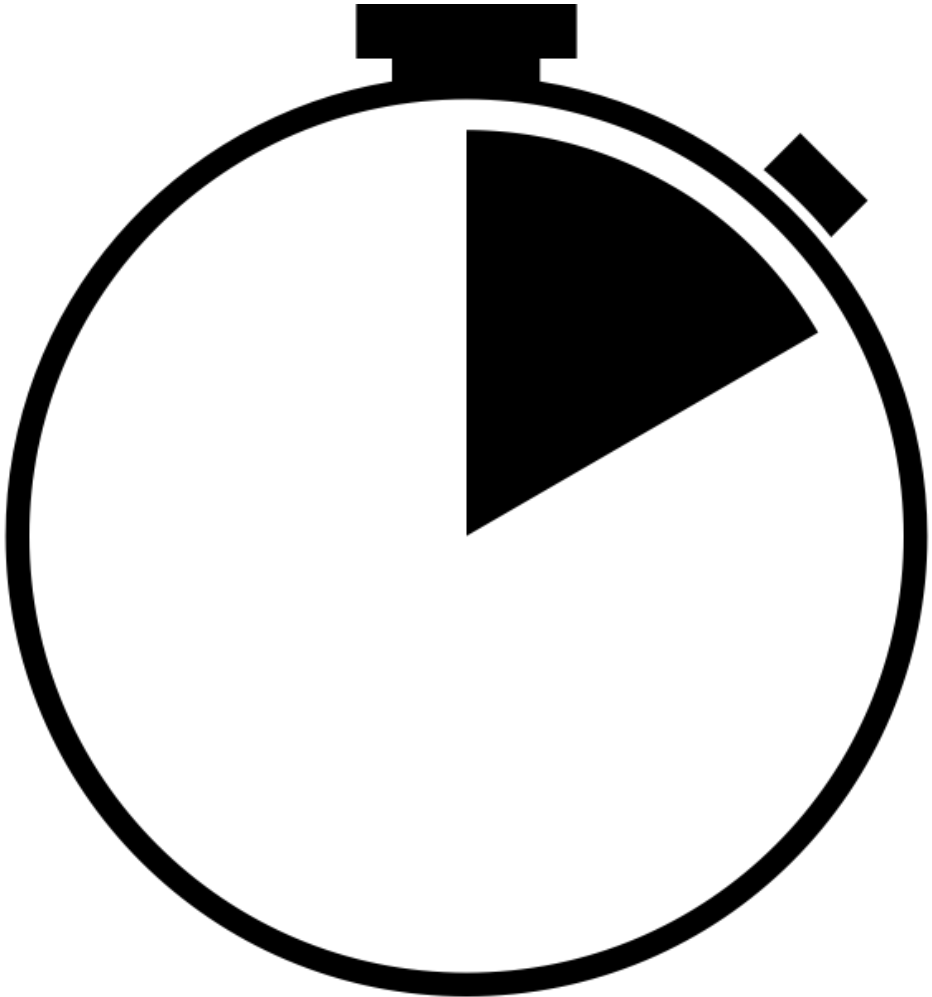


# TOKEN

RESERVING TRACK FOR PRACTICE/COLLECT DATA



One token



Ten minutes of ONE single track

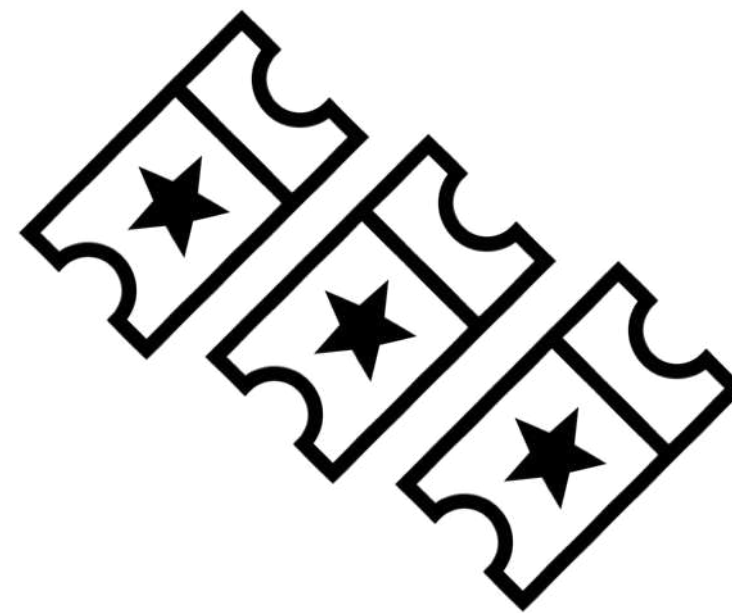
# JETBOT

FREE PRACTICE SESSION

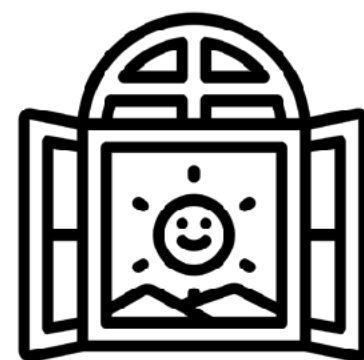
FP1 10/12/2021 10:00 TO 18:00



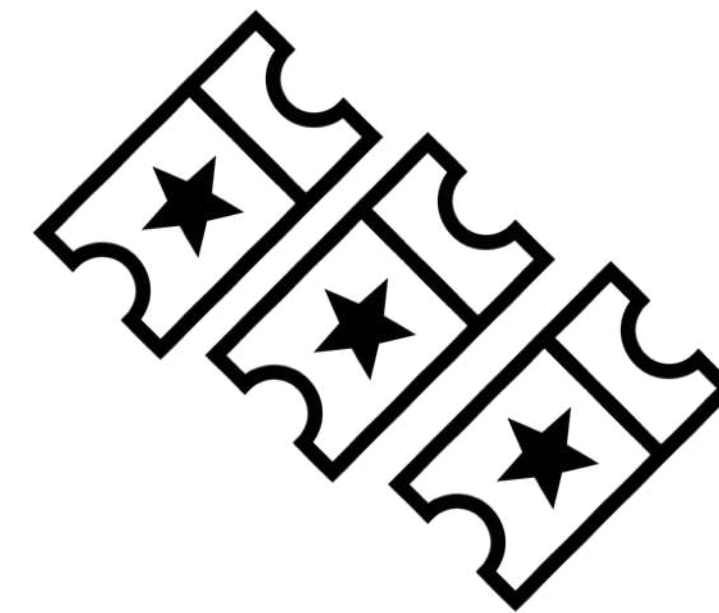
4m x 6m tracks



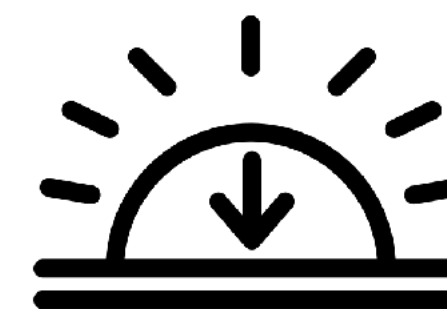
3 x morning  
10 mins tokens



Morning - 10:00 to 13:59



3 x evening  
10 mins tokens



Afternoon - 14:00 to 18:00

Time listed are track usage time. Not queuing time

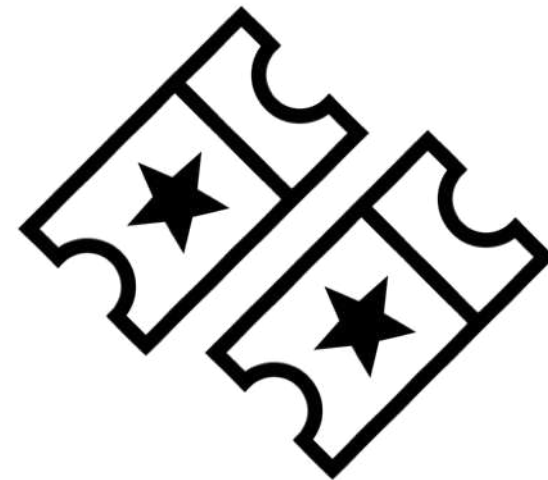
# JETBOT

FREE PRACTICE SESSION

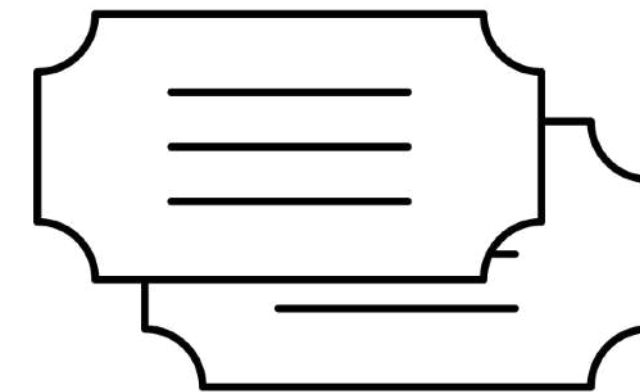
FP2 - 11/12/2021 09:00 TO 14:59



4m x 6m tracks



2 x 10 mins  
tokens



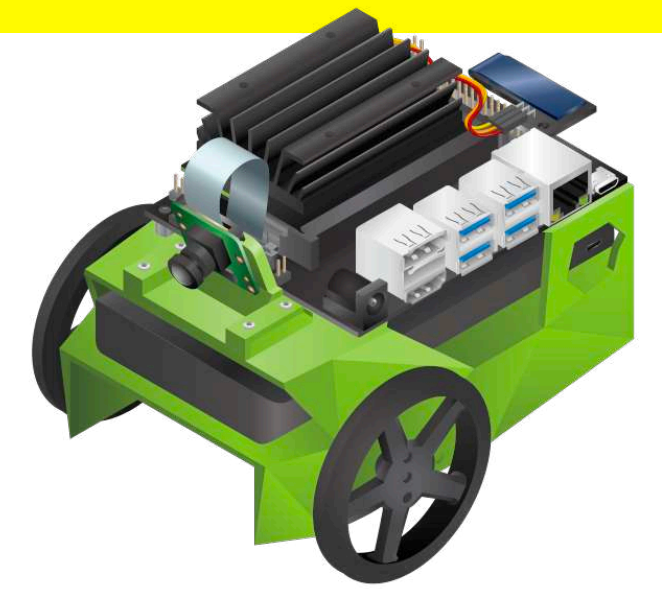
2 x 10mins assigned time-slots  
(welcome pack)

Time listed are track usage time. Not queuing time

# JETBOT

FREE PRACTICE SESSION

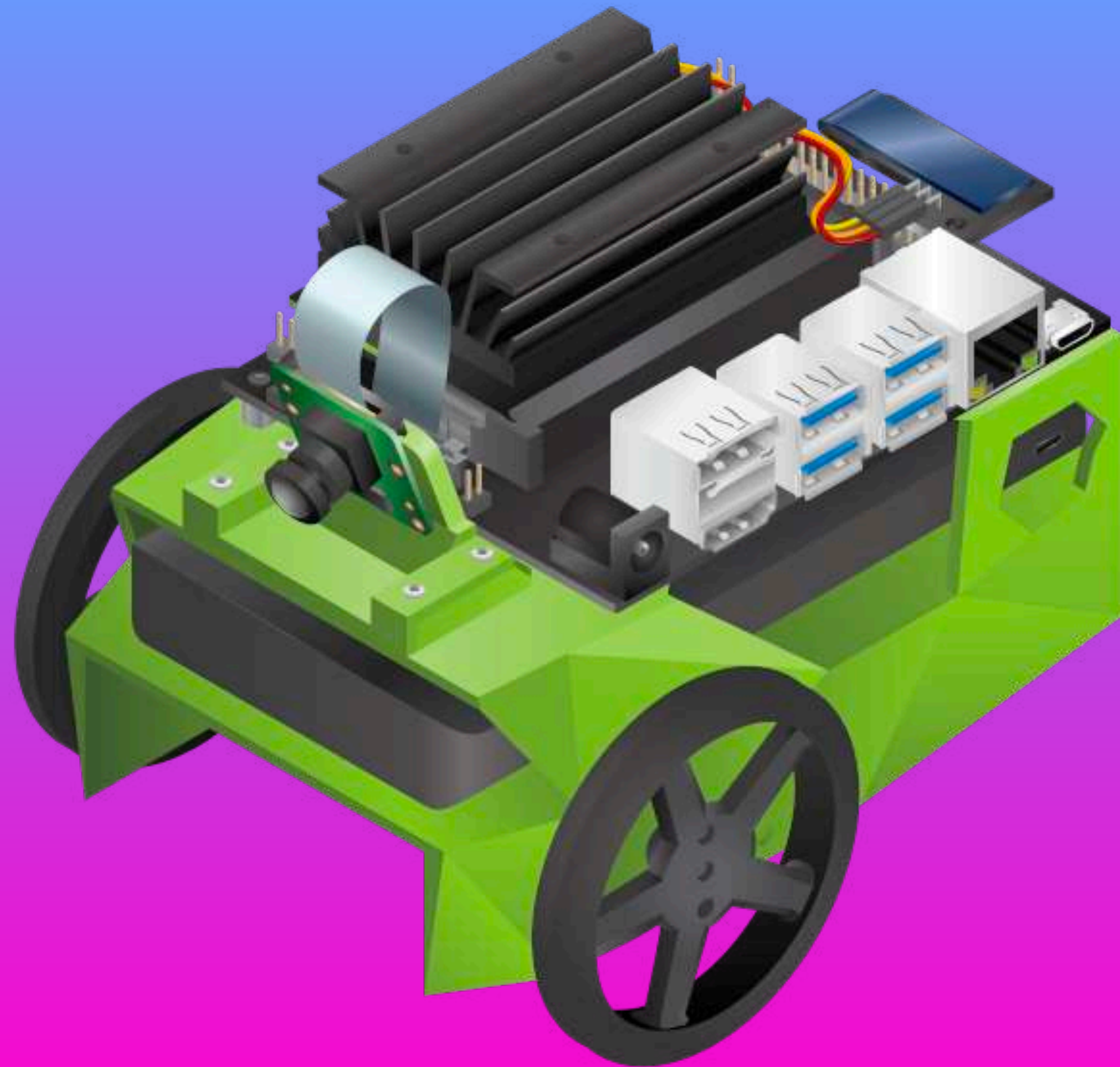
FP3 (FINALS ONLY) - 12/12/2021 11:00 TO 13:00



60mins on one track per team

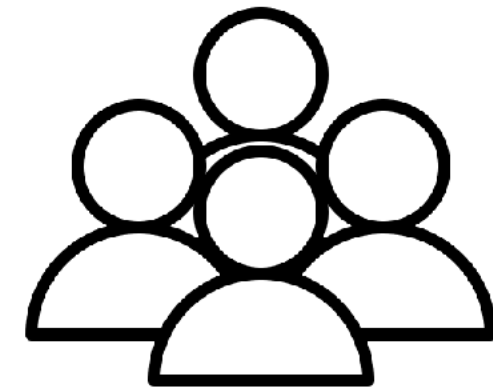
# JETBOT

QUALIFYING ROUND

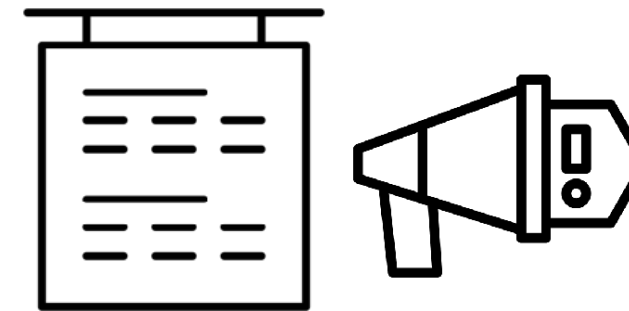


# JETBOT

## QUALIFYING ROUND



Team will take turn to qualify.



Order of qualifying teams will be shown on notice board. There will also be announcements



Disqualify when no team member shows up 60s after the beginning of their turn



Preparation: 60 seconds will be given to each team



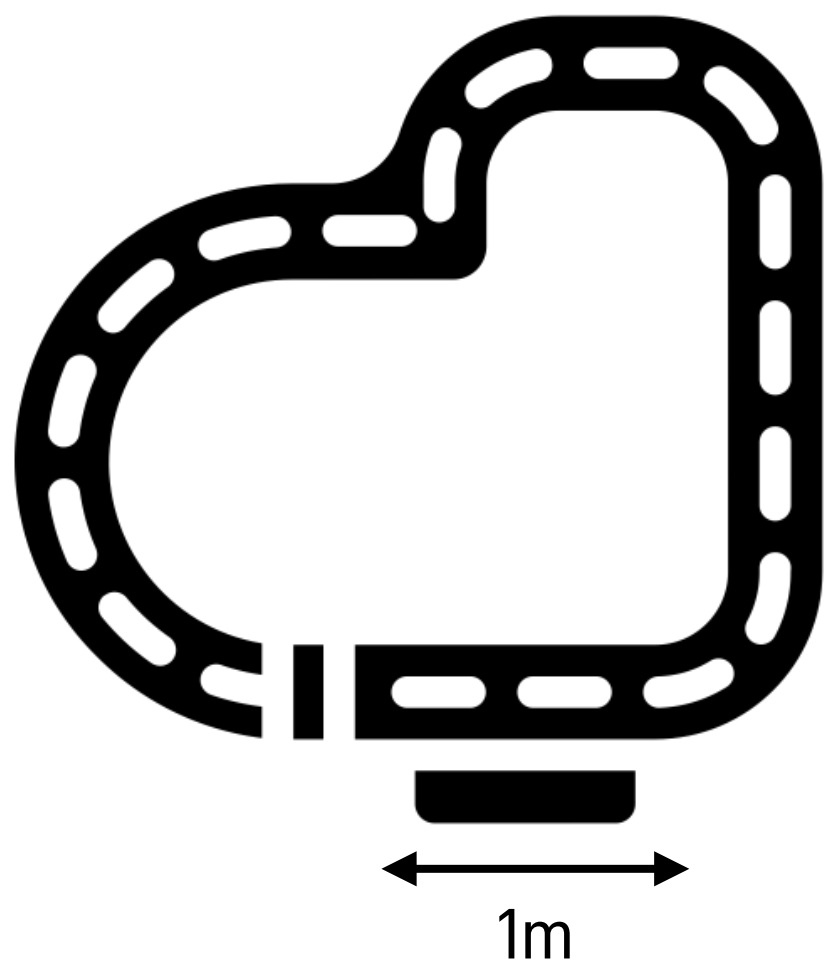
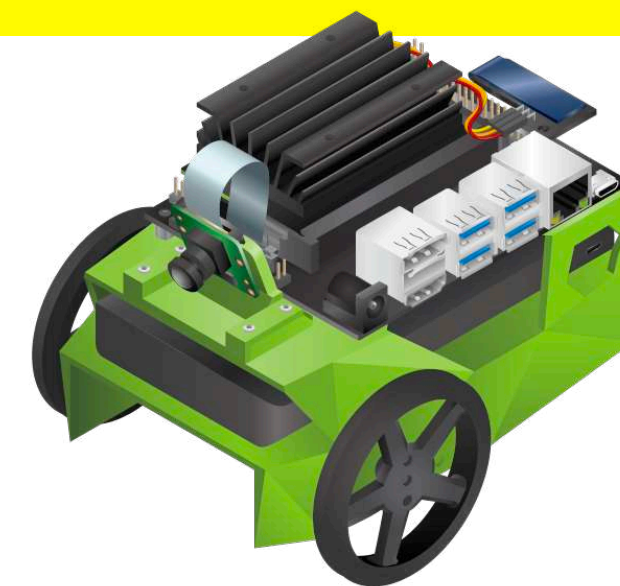
Two Trials



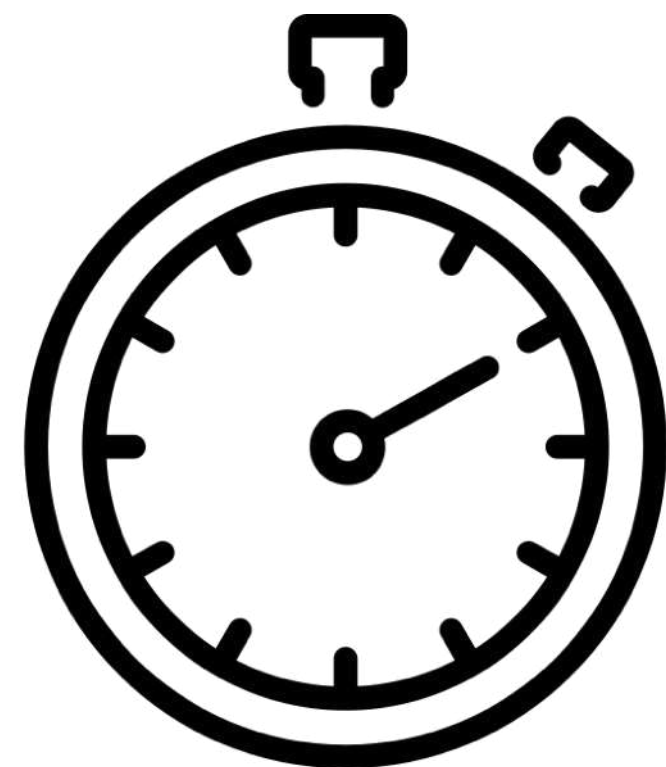
Best time of two trials

# QUALIFYING ROUND

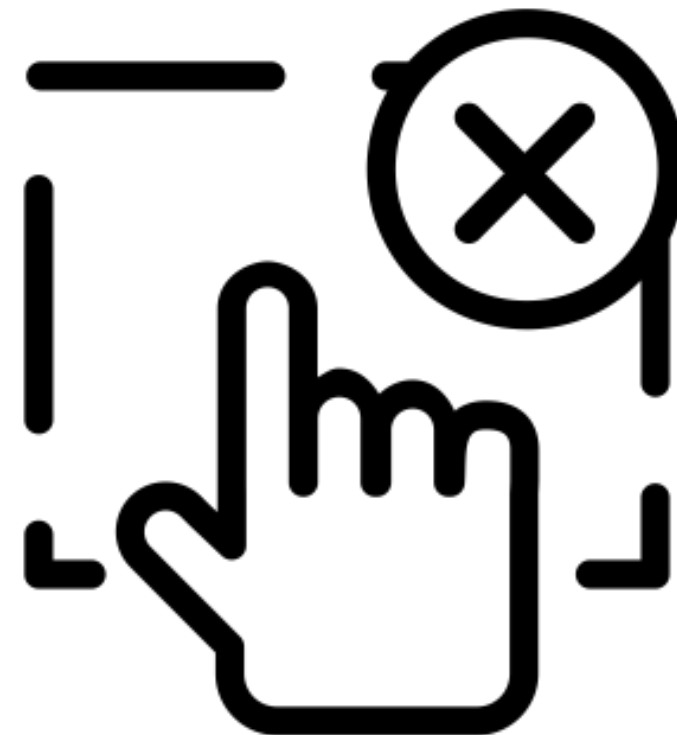
JETBOT



Car place within 1 meter before starting line.



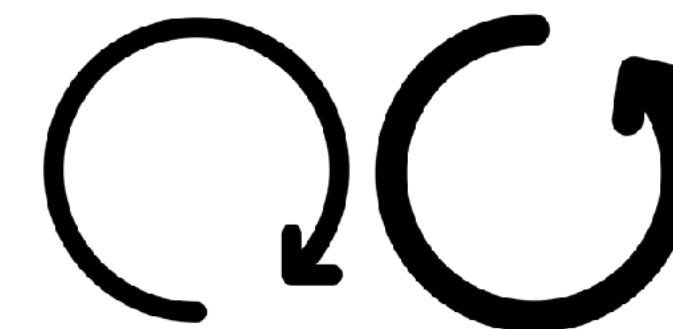
Timer will start/stop when car crosses the starting/finish



Hands off



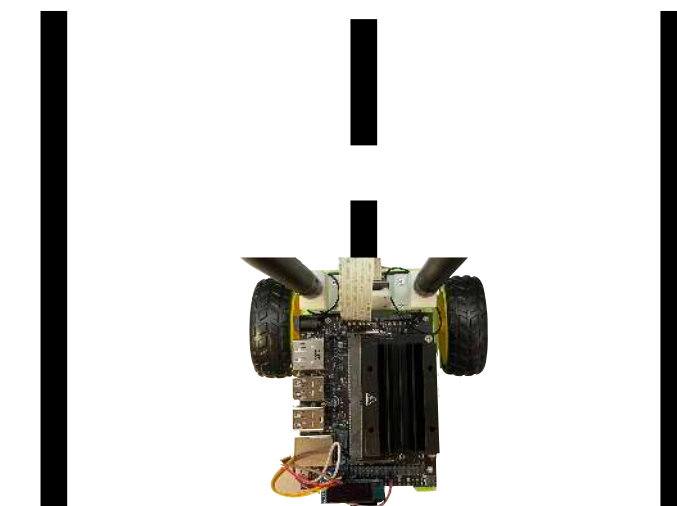
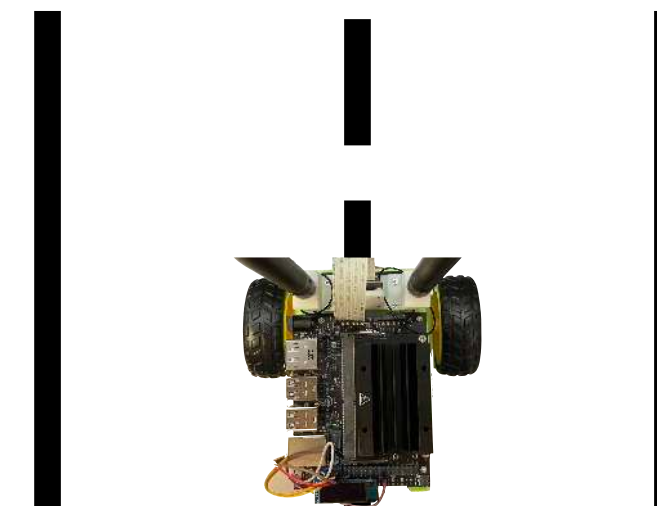
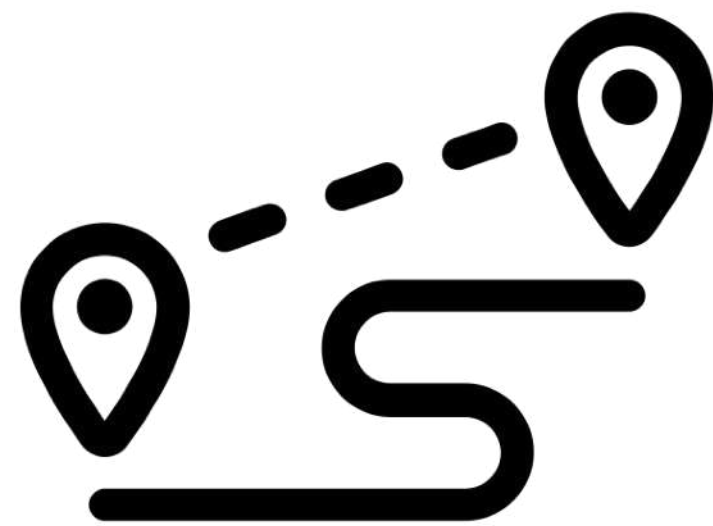
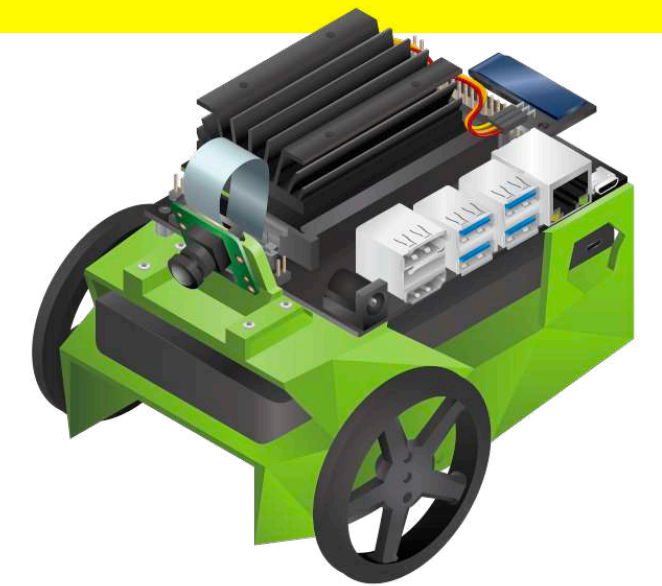
Must Follow track.



CAN CHOOSE  
COUNTERCLOCKWISE  
CLOCKWISE

# QUALIFYING ROUND

## JETBOT OFF TRACK



Off-track -  
Two wheels are completely outside of track boundary.  
One Wheel touches the boundary line is ok  
Continue if no advantage move  
if advantage move  
Reset operation is require + 2 seconds penalty  
Judge has the final call

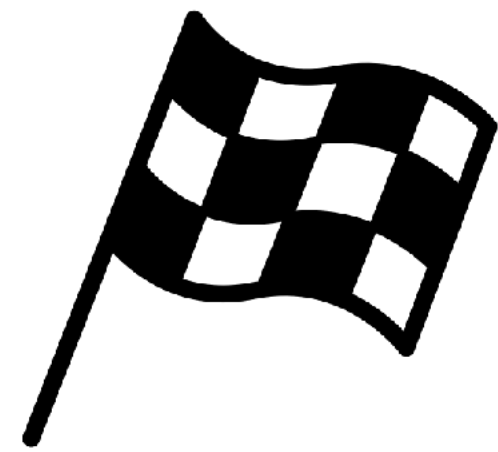
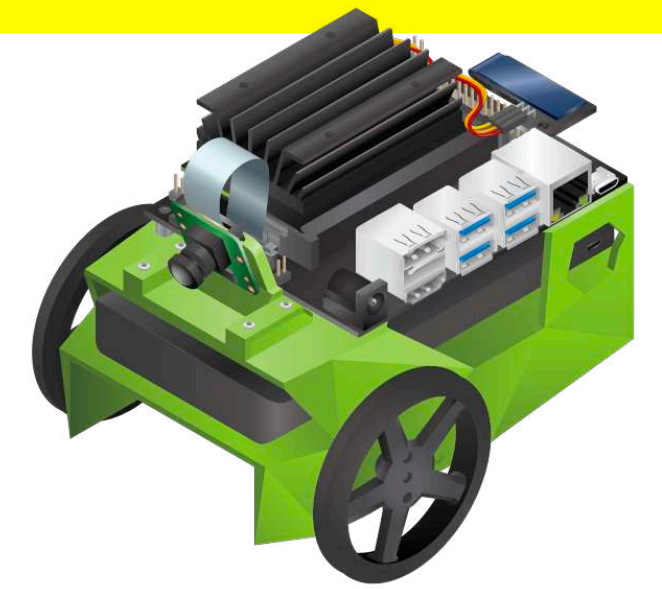




# QUALIFYING ROUND

JETBOT

TRIAL ENDS



COMPLETED 2 LAPS



DO NOT FINISH (DNF)

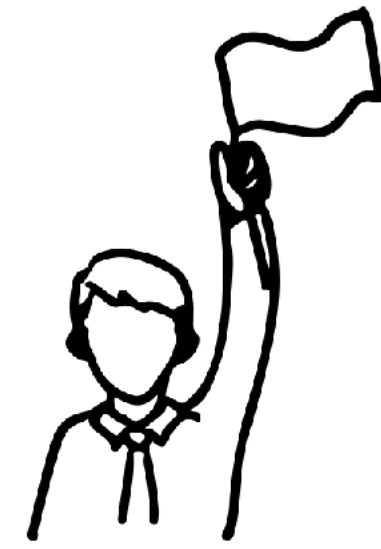
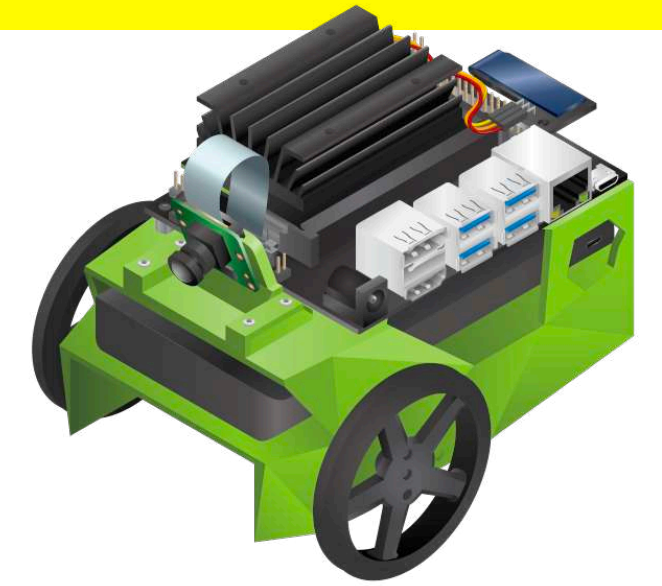


Disqualify

# QUALIFYING ROUND

**JETBOT**

**DO NOT FINISH (DNF)**



TEAM CHOOSE TO FORFEITS



CAR RESETS 3 TIMES

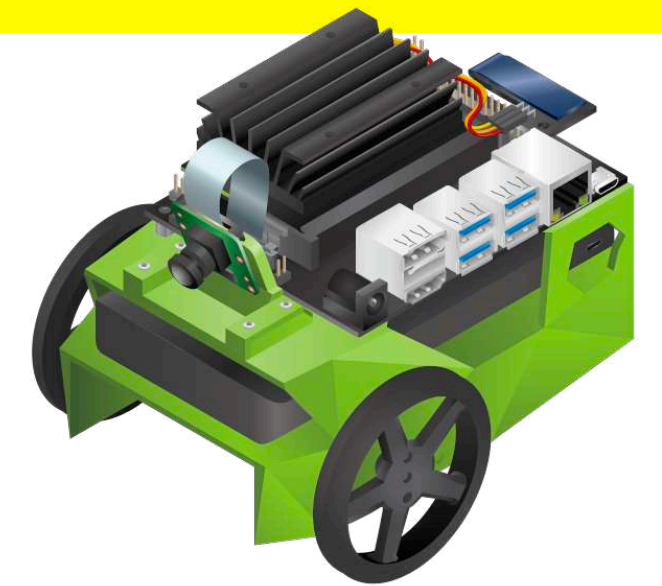


UNABLE TO FINISH  
2 LAPS IN 5 MINS

# QUALIFYING ROUND

## JETBOT

### TO THE FINALS



Total time finish 2 laps  
Plus penalty  
DNF = 5 minutes



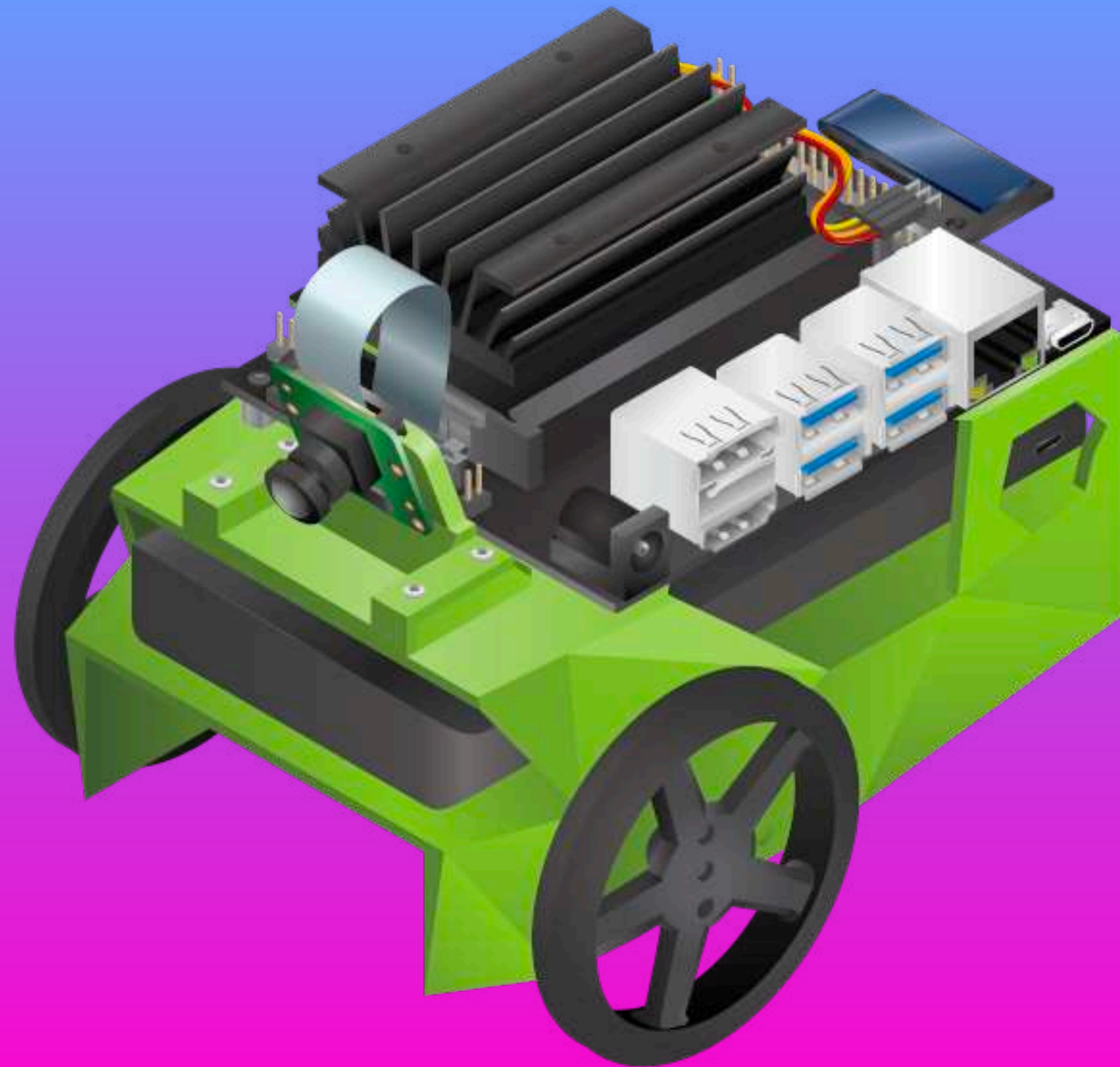
Top 16 teams with highest score  
will advance to finals.



Max 2 teams per school  
can advance to finals

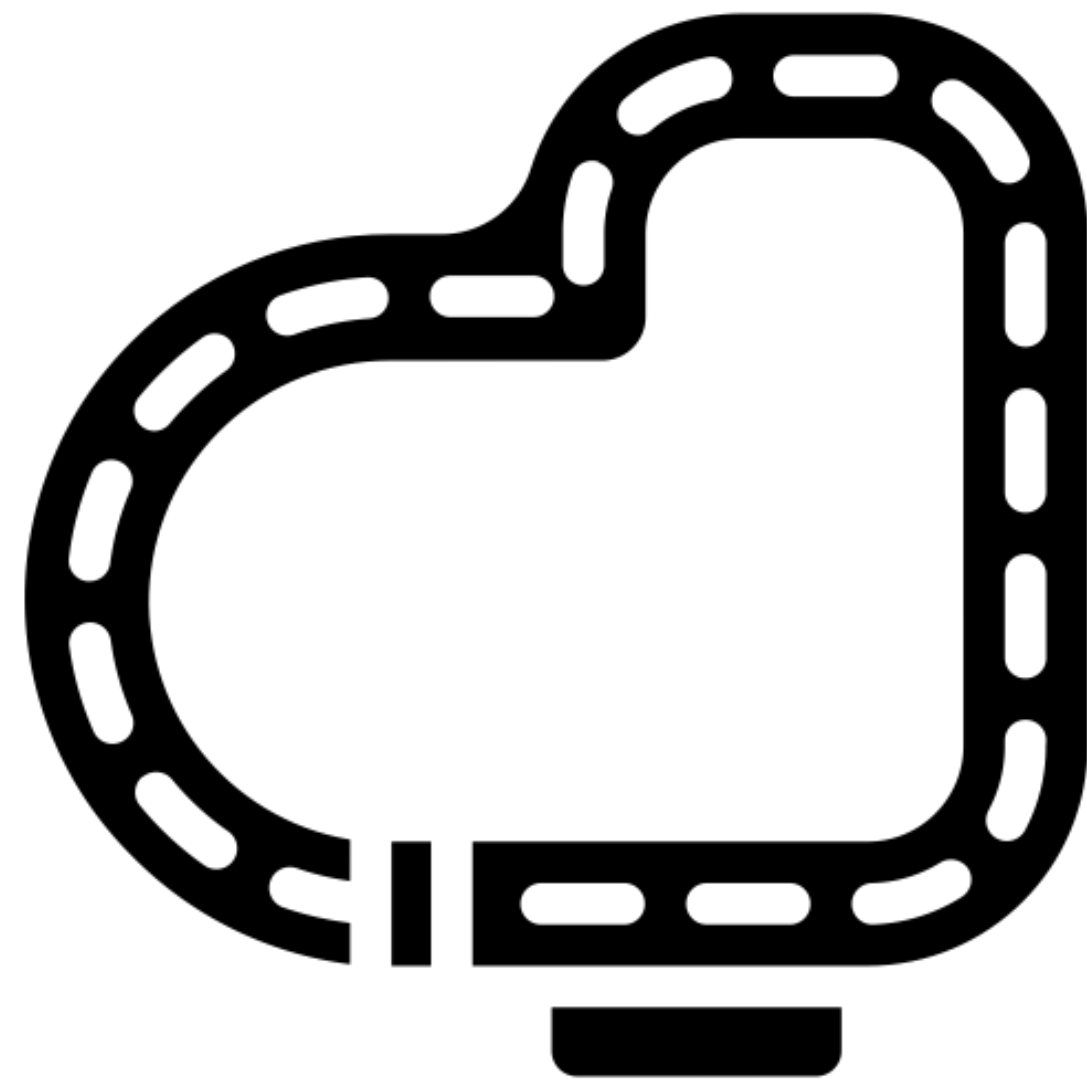
# JETBOT

FINALS

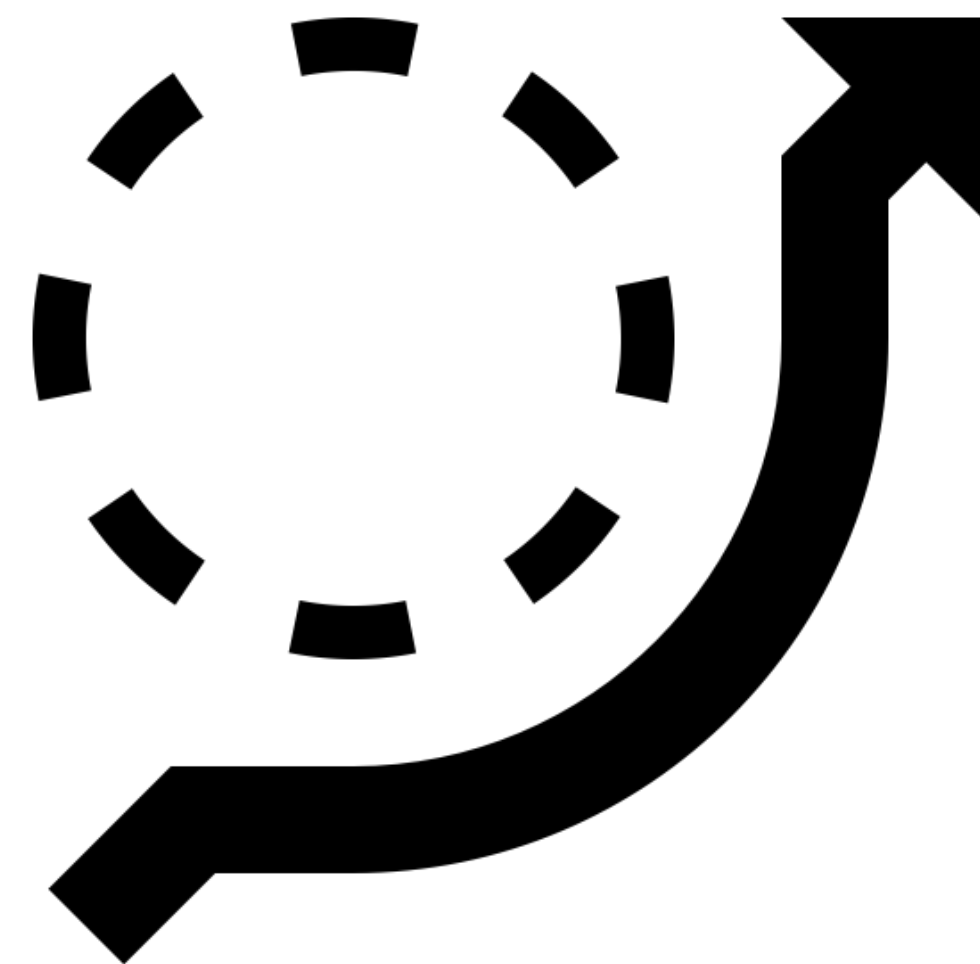


# FINALS

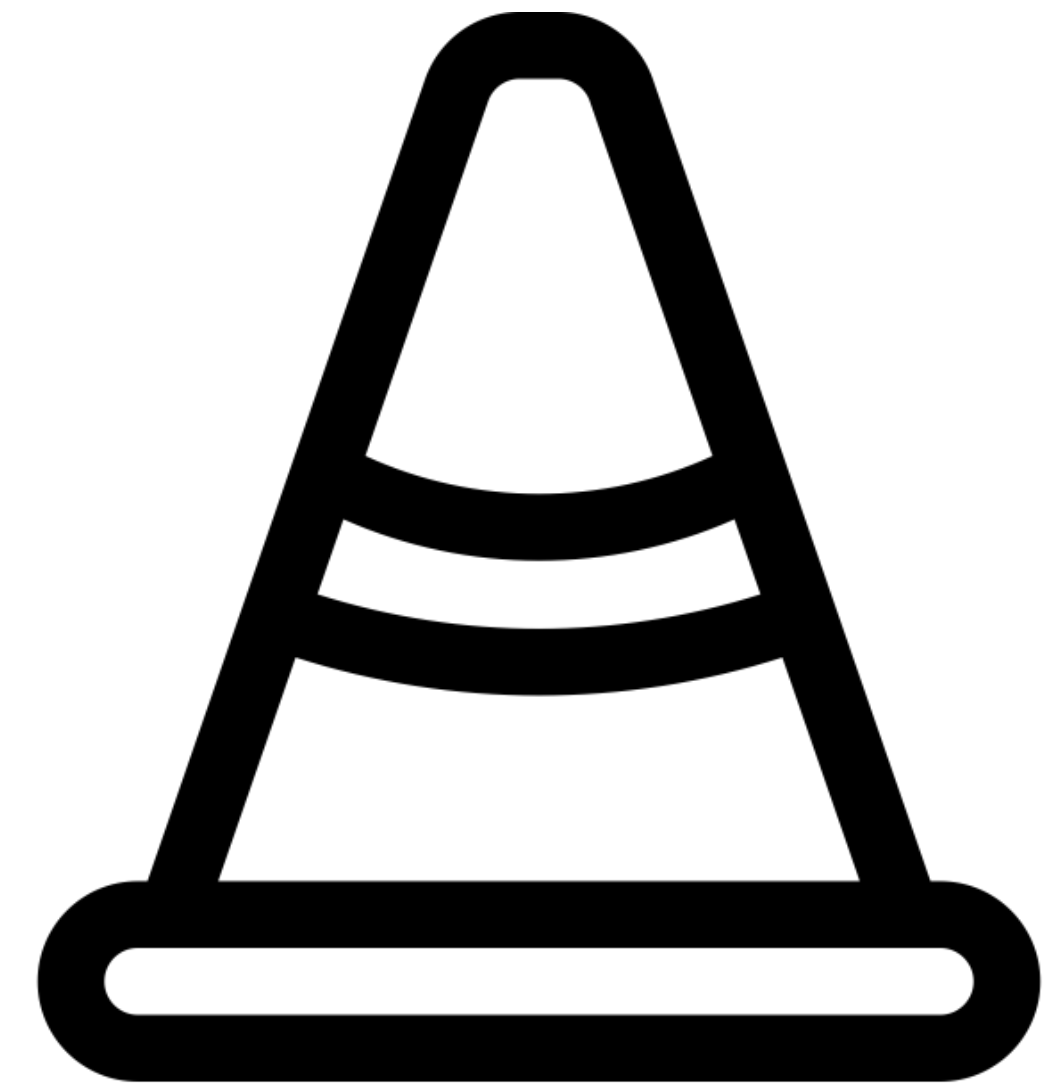
## JETBOT



Same Map will be use



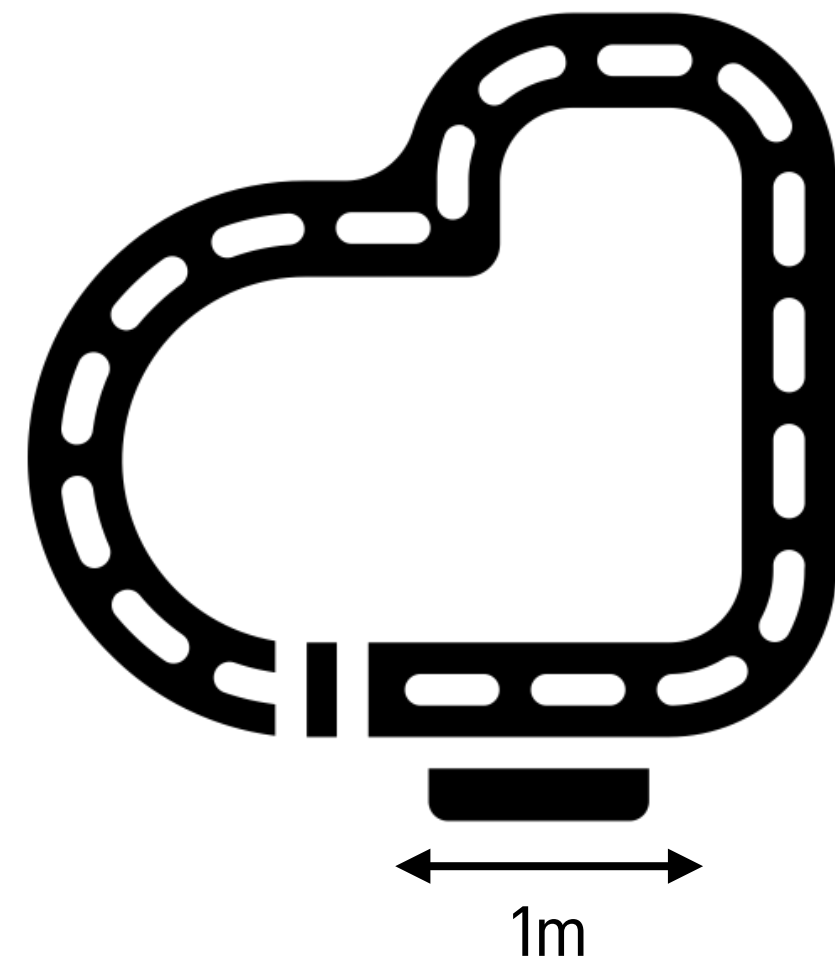
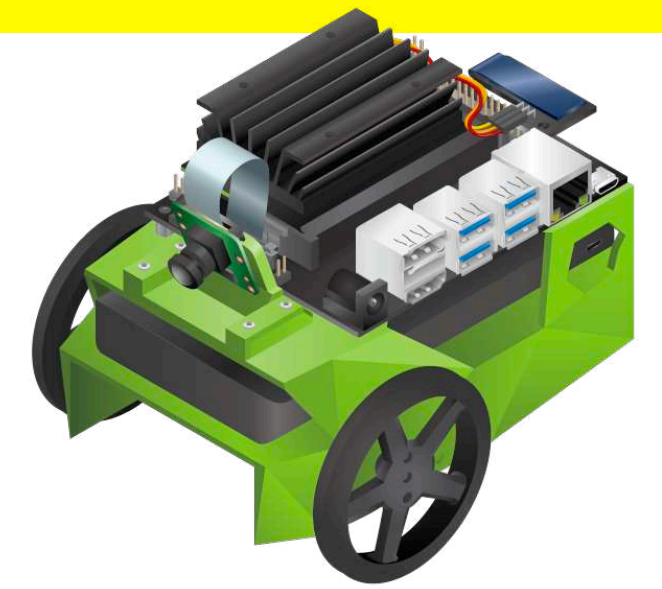
Obstacles will be placed on the tracks  
Cars are expected to avoid obstacles



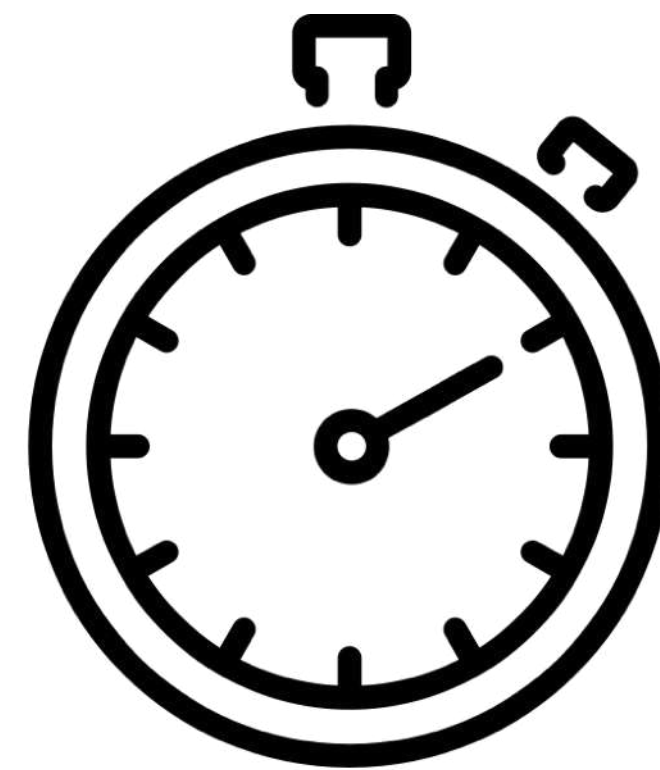
10 obstacles per team  
will be deliver to school  
via courier within 14 days.  
Ship out to all schools on the same day.

# FINALS

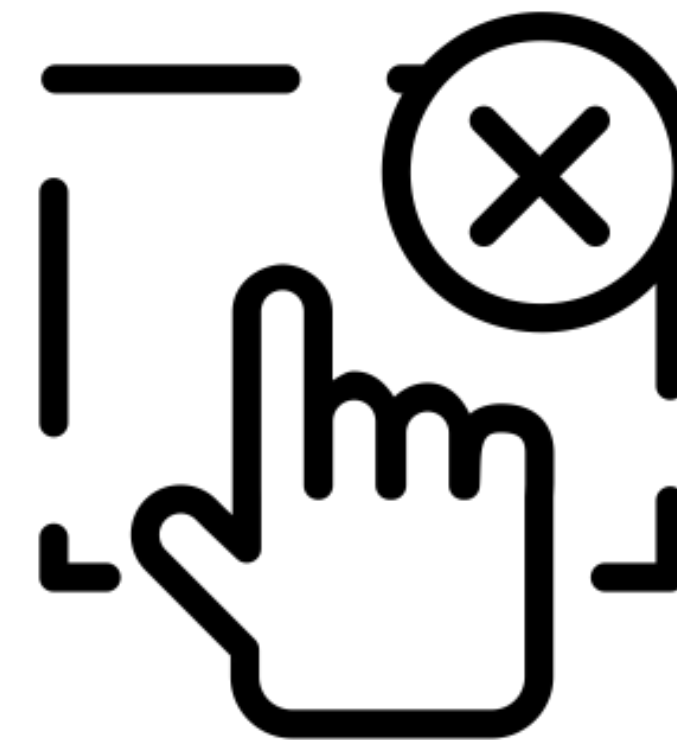
## JETBOT



Car place within 1 meter before starting line.



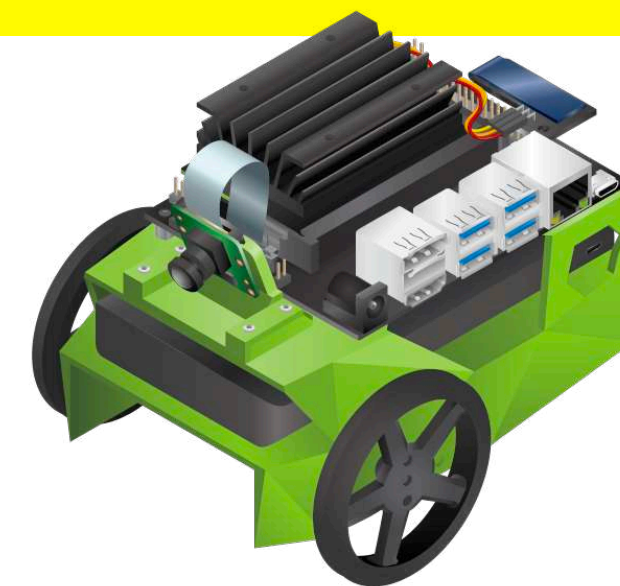
Timer will start/stop when car crosses the starting/finish



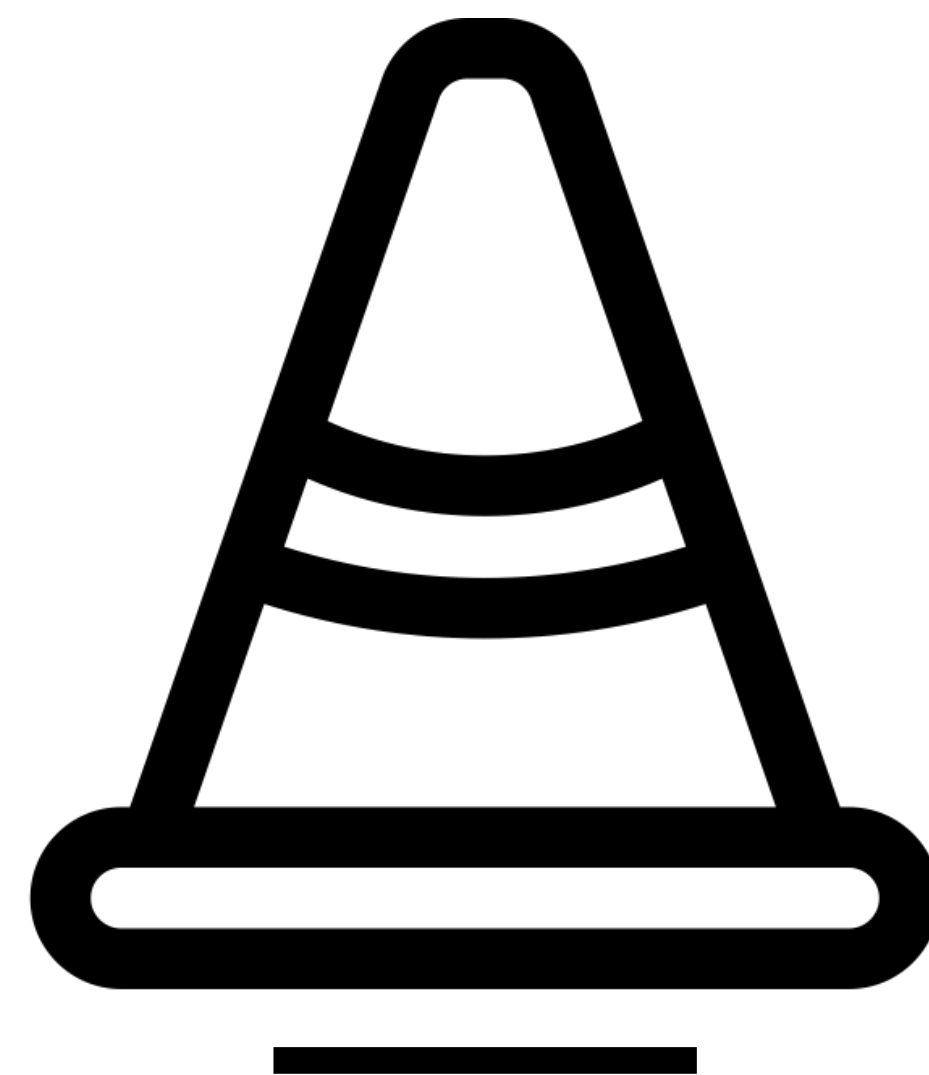
Hands off

# FINALS

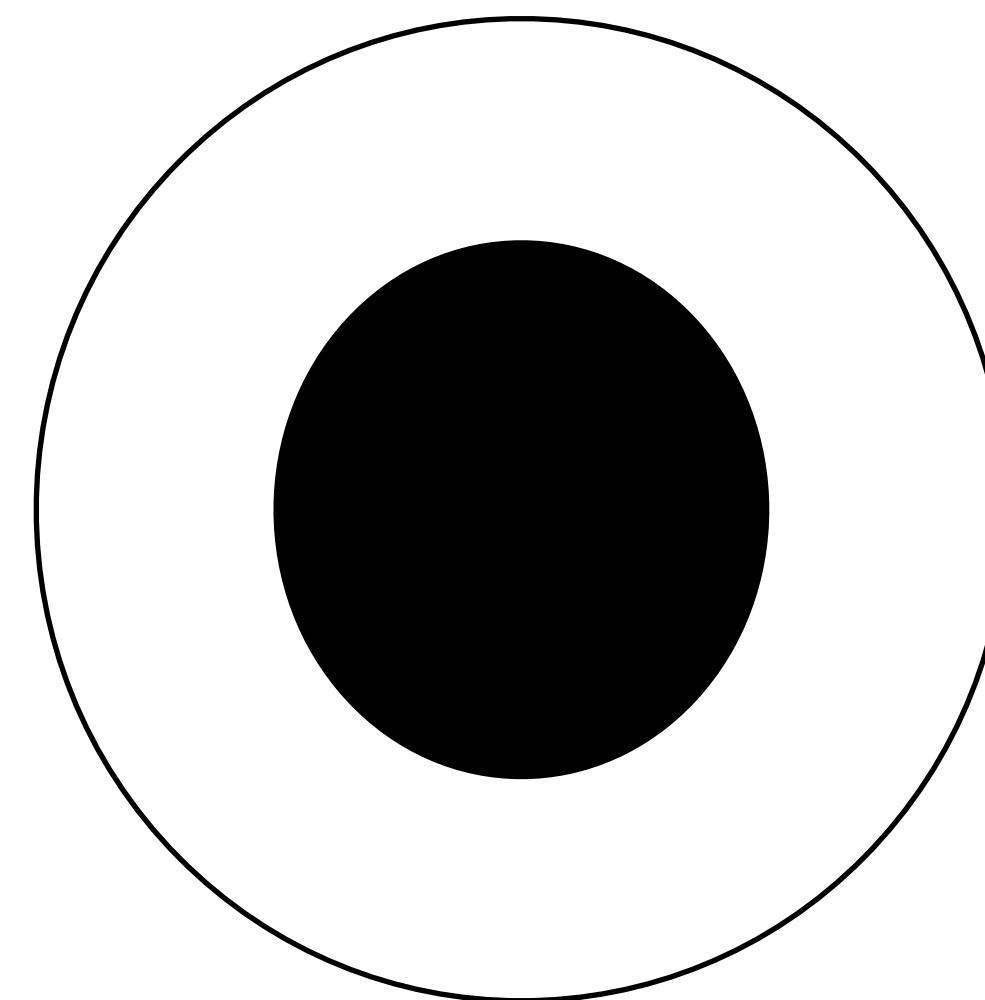
## OBSTACLE COURSE



Side view



Top view



A circle will be place  
under each obstacle

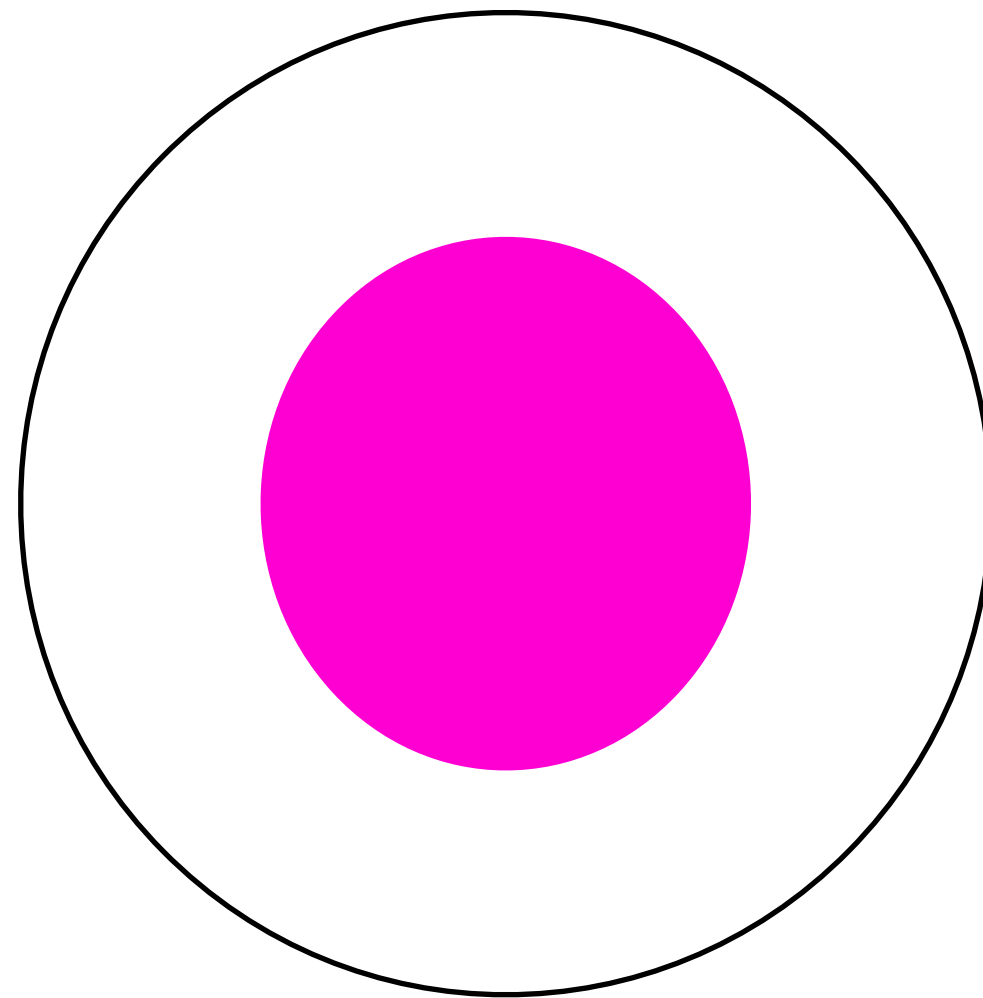
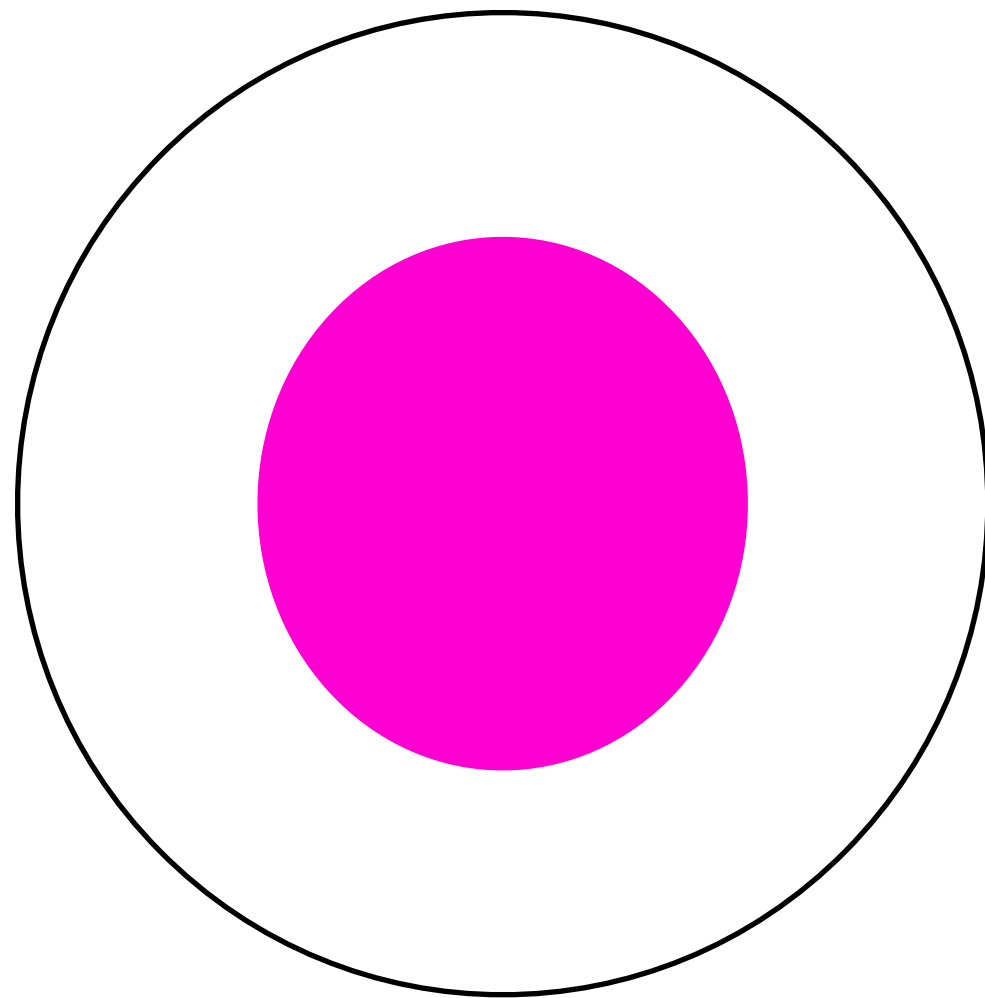
# FINAL ROUND

OBSTACLE COURSE

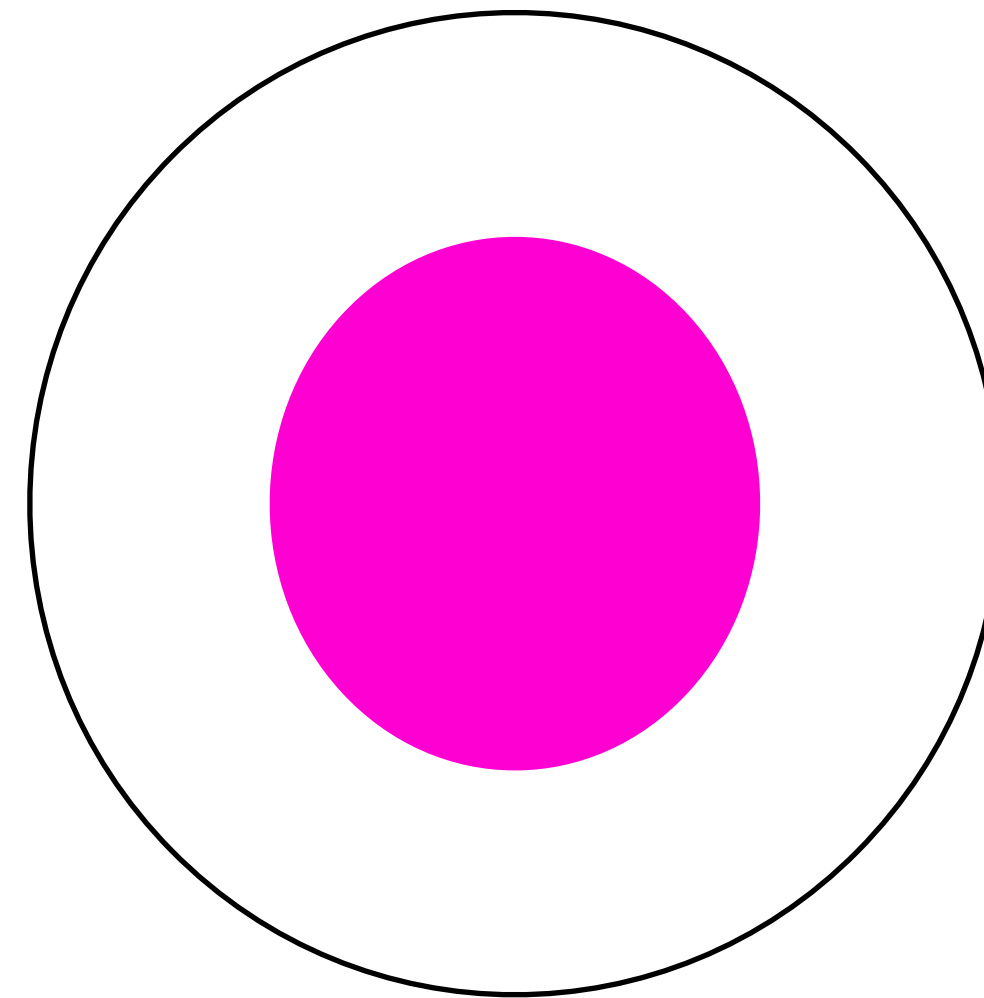
NO PENALTY



Top view



Unable to see the circle



SOLID PINK: CIRCLE  
SOLID BLACK LINE: CONE

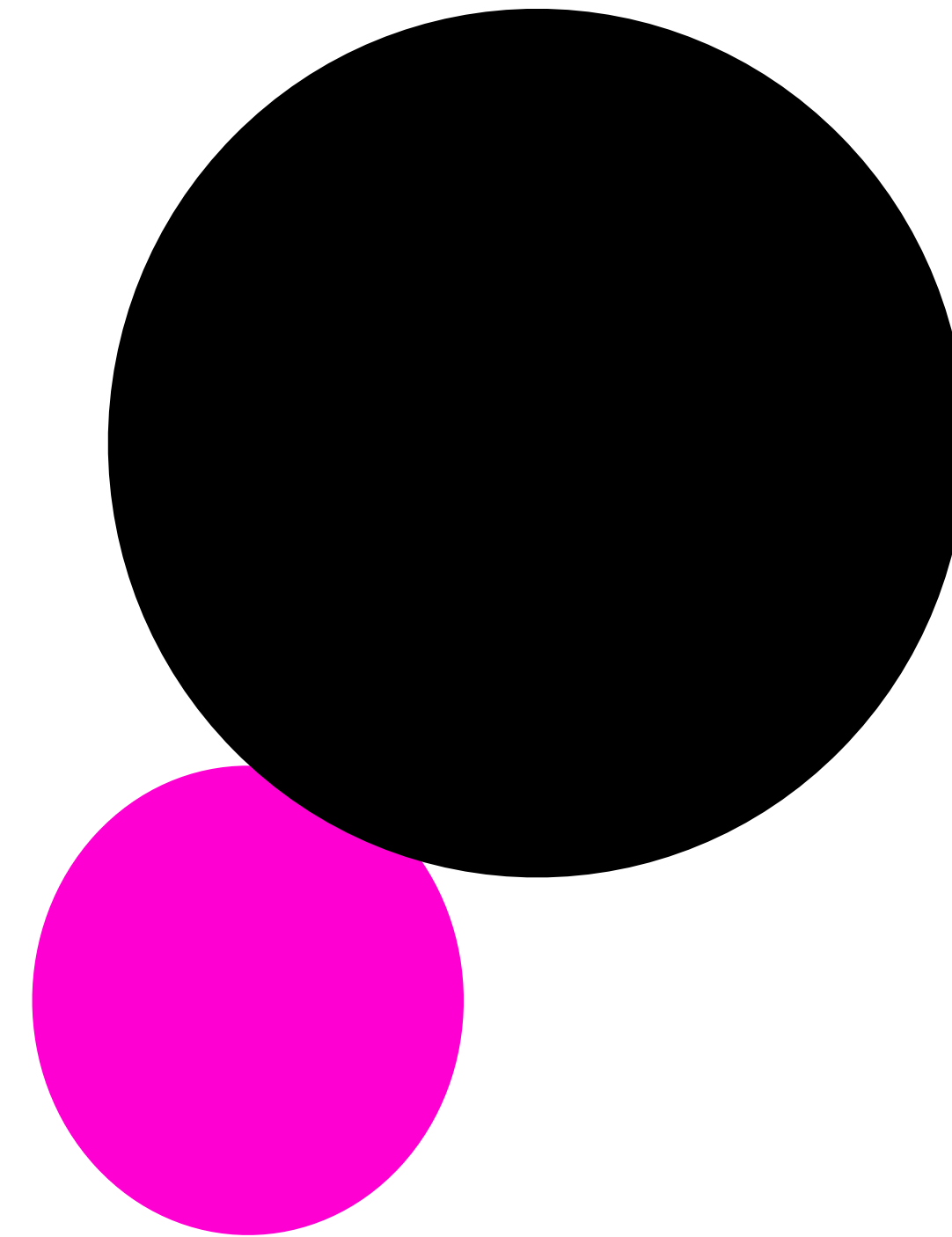
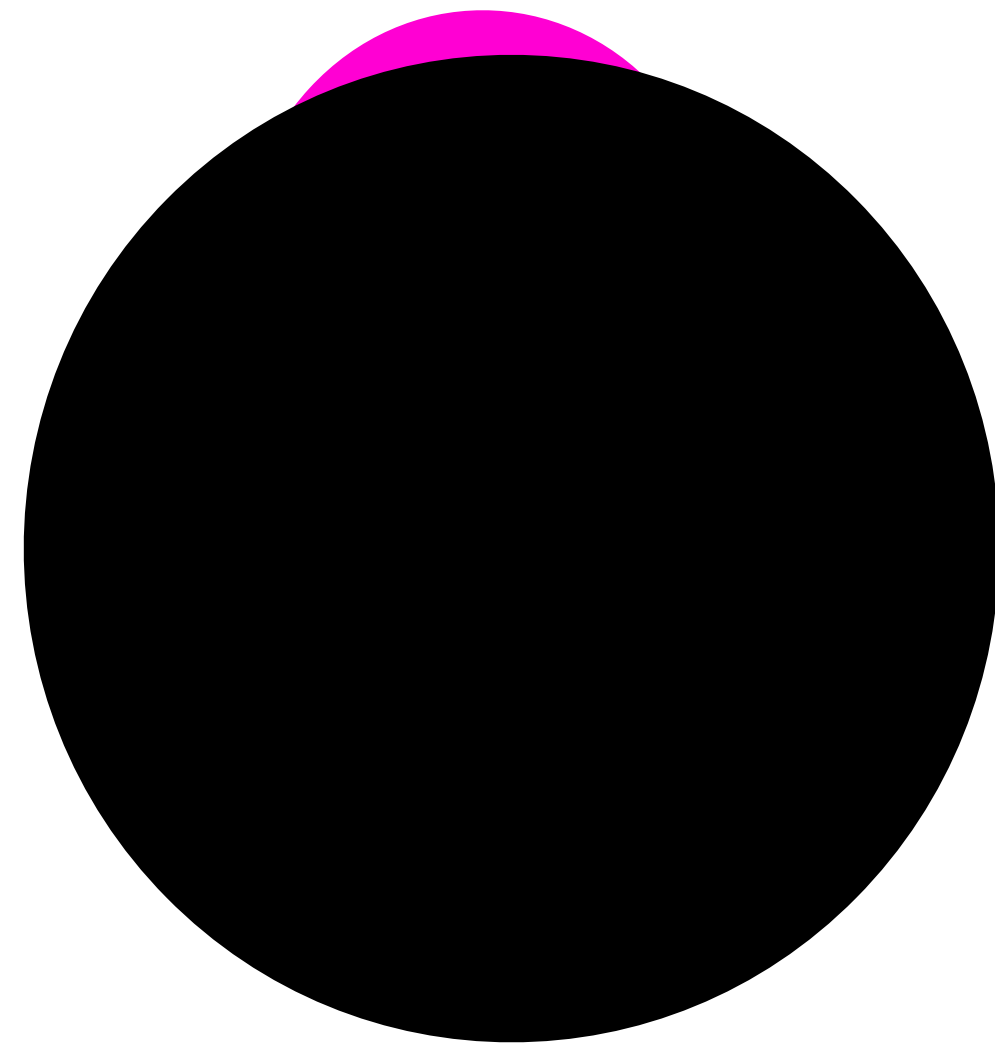


# FINAL ROUND

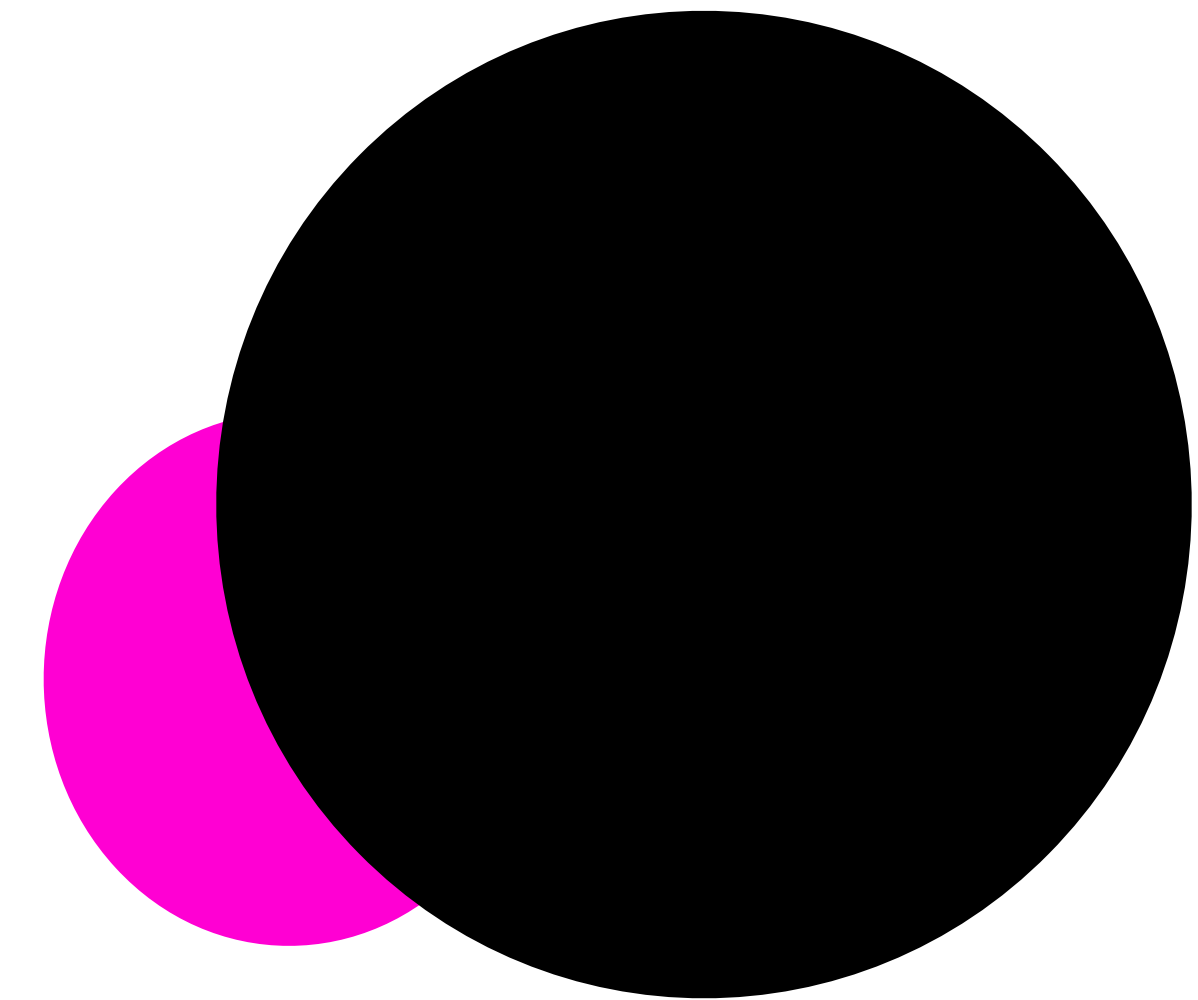
OBSTACLE COURSE

1S PENALTY PER OBSTACLE

Top view



Reveal part of the circle



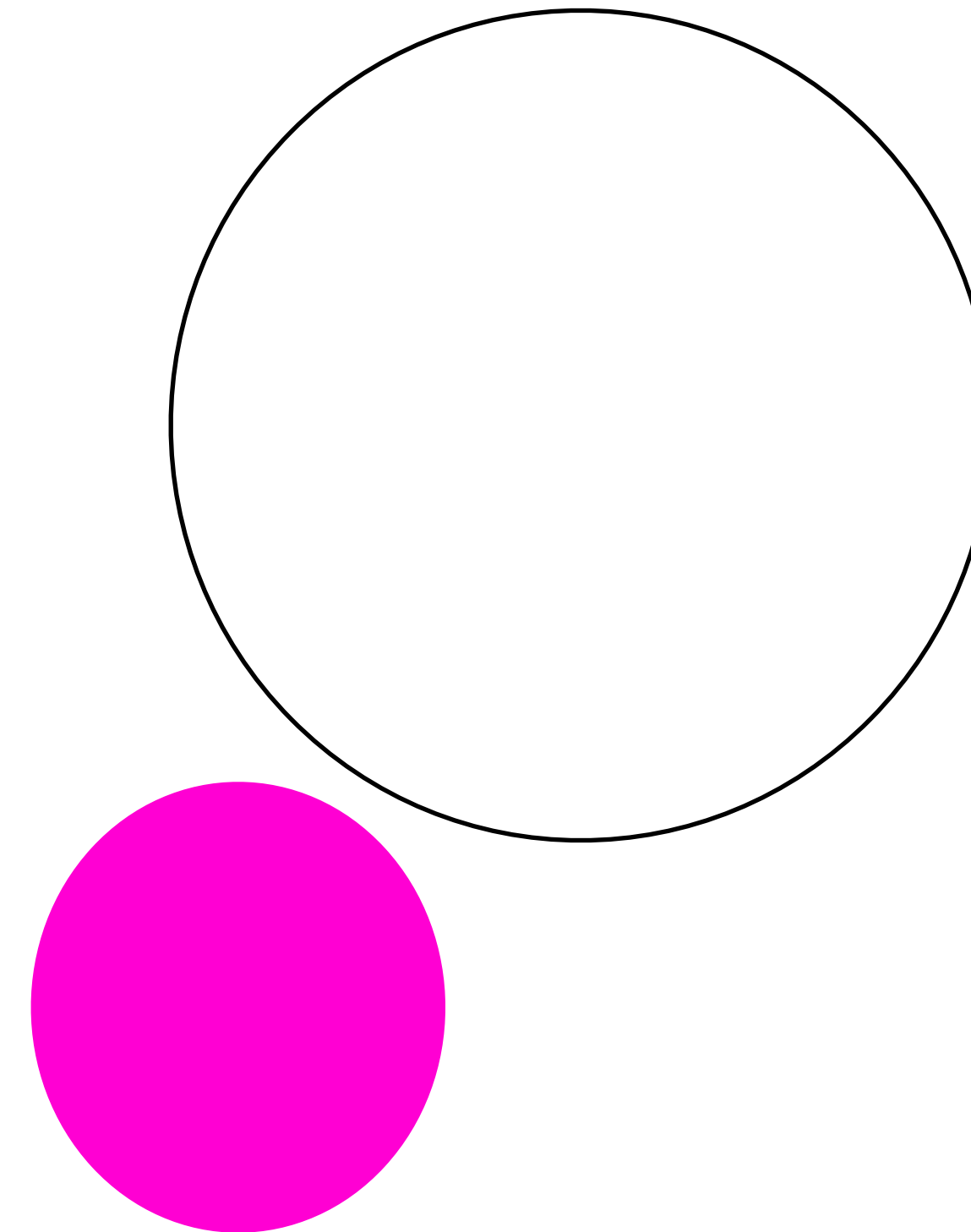
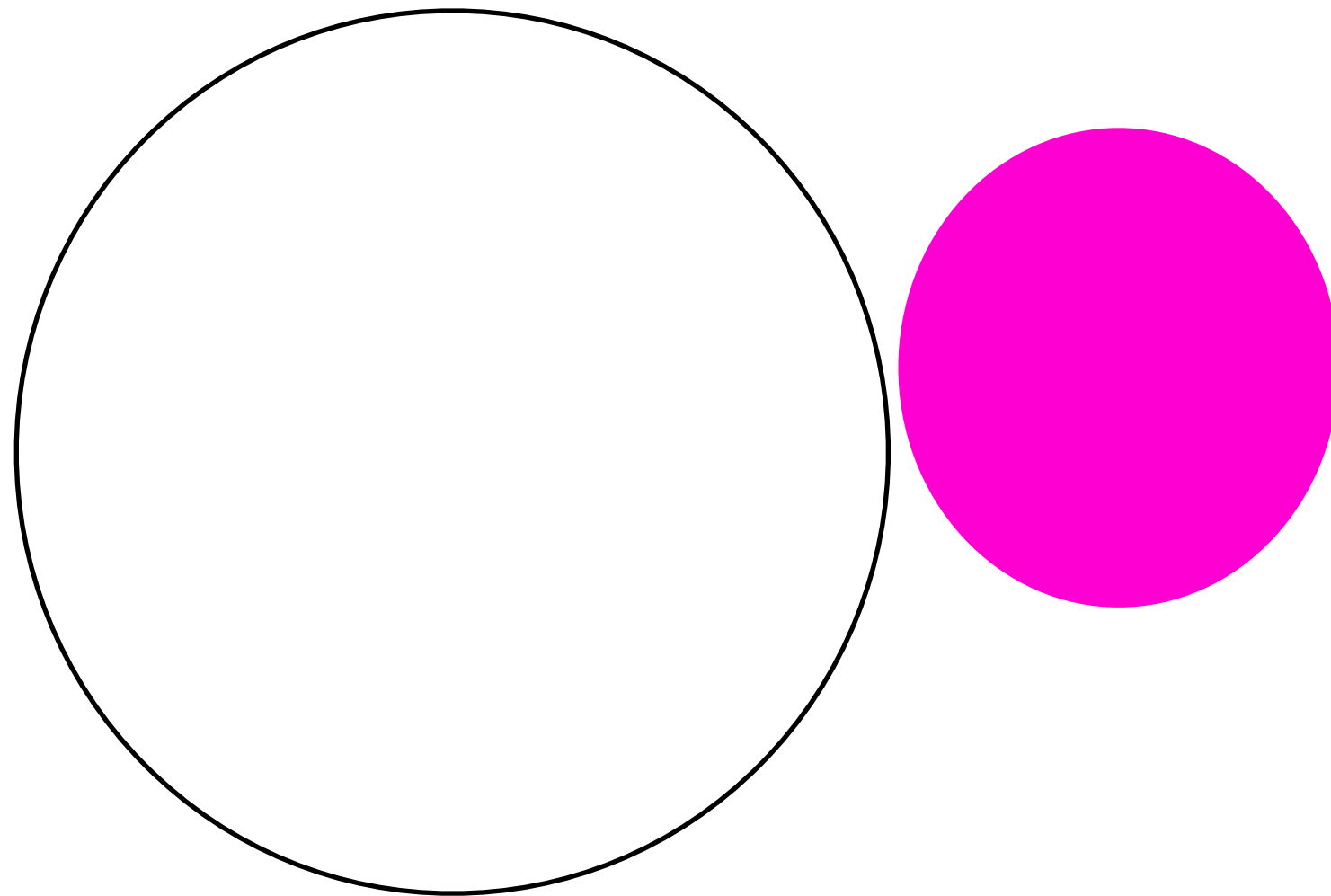
SOLID PINK: CIRCLE  
SOLID BLACK: CONE

# FINAL ROUND

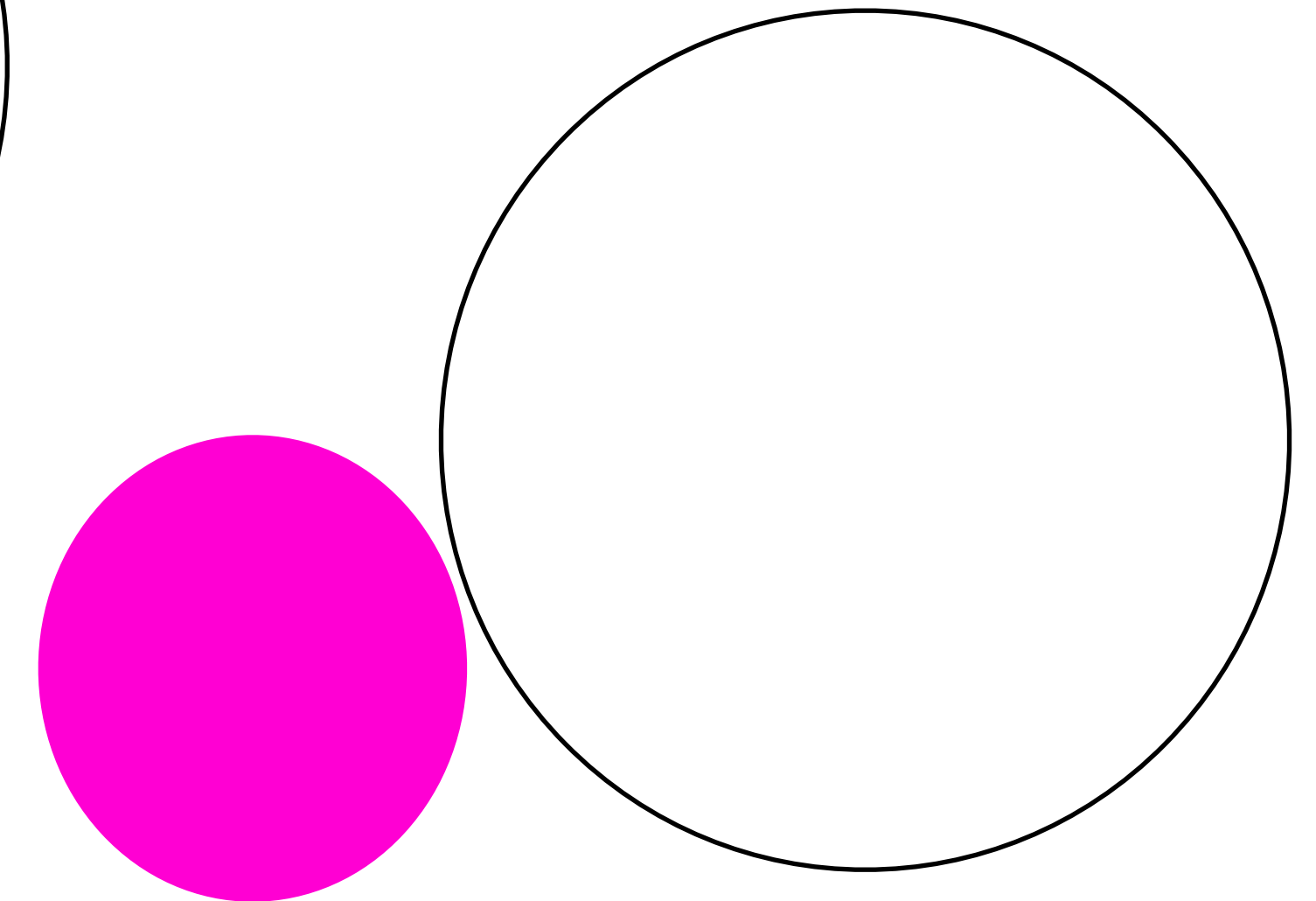
OBSTACLE COURSE

3S PENALTY PER OBSTACLE

Top view



Reveal whole part  
of the circle



SOLID PINK: CIRCLE  
SOLID BLACK LINE: CONE

# FINAL ROUND

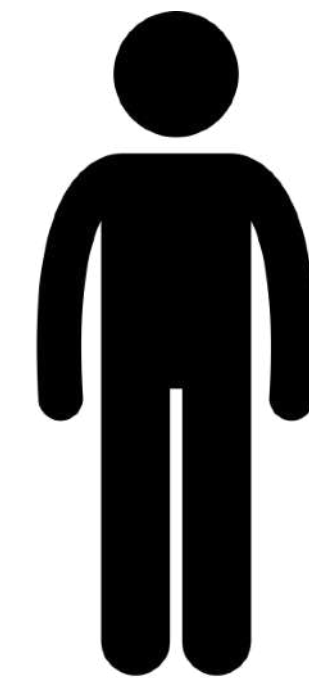
OBSTACLE COURSE  
OTHER SITUATION



Obstacle stuck in  
front



Signal judge and  
clear obstacles  
5s penalty



Let car continue  
3s penalty

# FINAL ROUND

OBSTACLE COURSE

FINAL RESULTS



Total time finish 3 laps  
Plus penalty

If all participants can't finish the race or disqualified,  
the final results will be based on the qualifying results



# JETRACER

HARDWARE REQUIREMENT

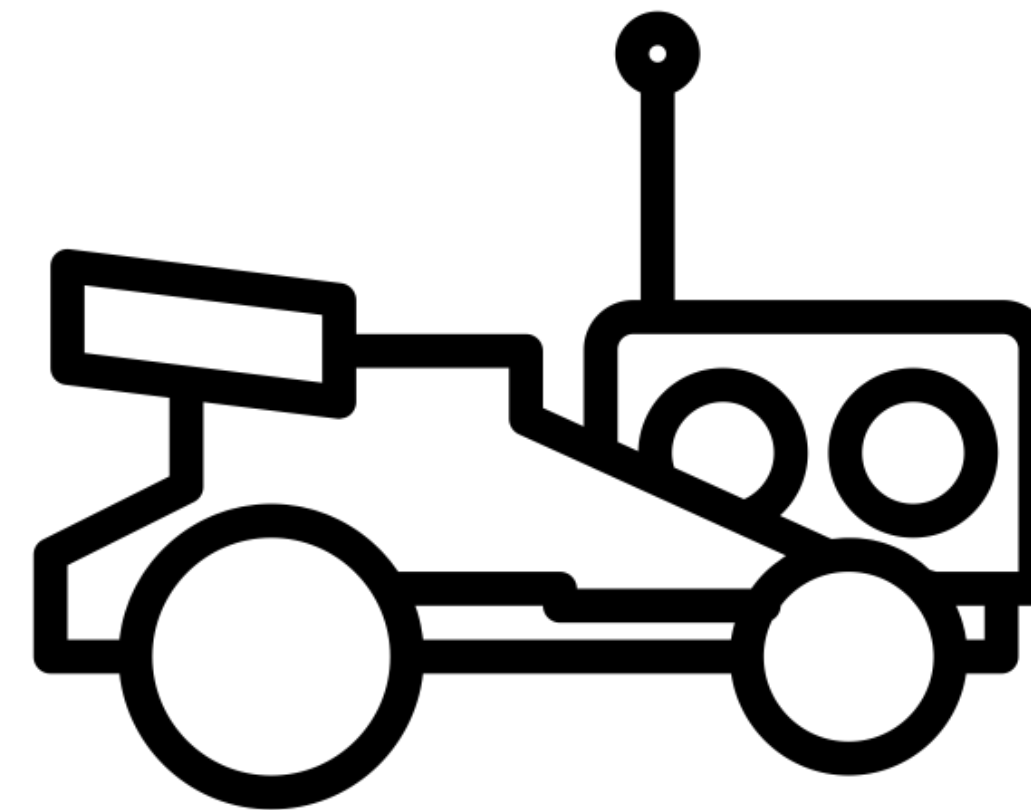


# JETRACER

## HARDWARE REQUIREMENT



< 300mm width



Recommend using an off-the-shelf RC Car  
e.g. Tamiya TT-02 (1/10) or LaTrax Rally 1/18  
or similar

# JETRACER

FREE PRACTICE SESSION





# JETRACER

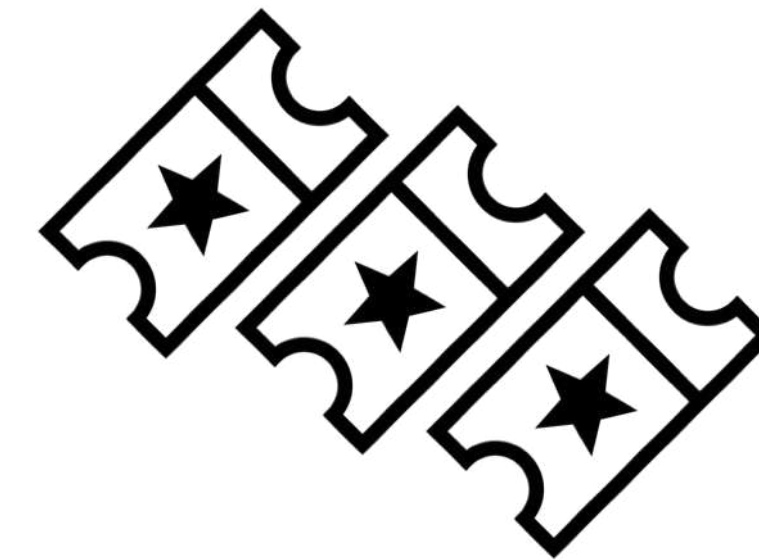
FREE PRACTICE SESSION

FP1 AND FP2 - 10-11/12/2021 10:00 TO 18:00

QUALIFYING HAPPEN AT THE SAME TIME



12m x 8m  
Designated for FP



3 x 10 mins  
Tokens

Time listed are track usage time. Not queuing time

# JETRACER

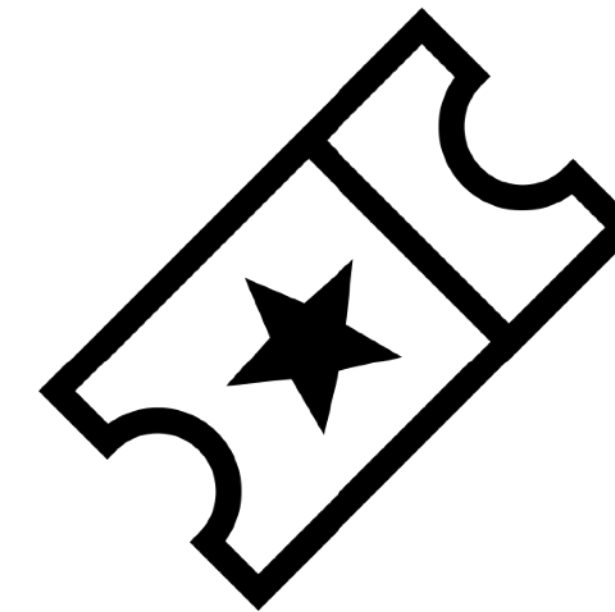
**FREE PRACTICE SESSION**

**FP3 - 11/12/2021 09:00 TO 13:00**

**QUALIFYING HAPPEN AT THE SAME TIME**



12m x 8m  
designated for FP



One token

Time listed are track usage time. Not queuing time

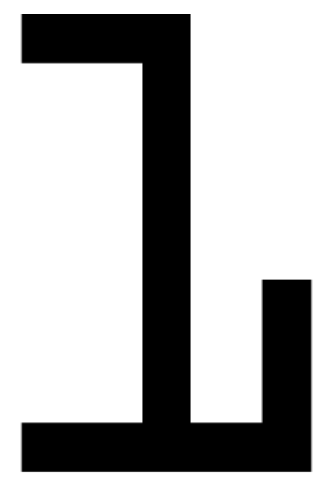
# JETRACER

QUALIFYING SESSION

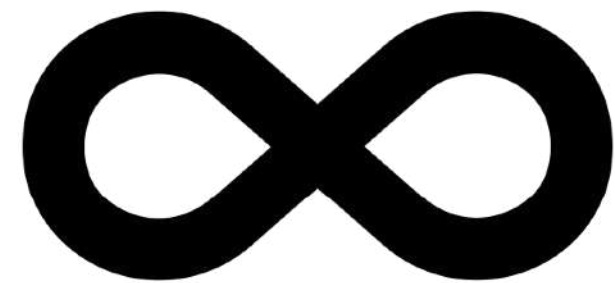


# QUALIFYING SESSION

## JETRACER



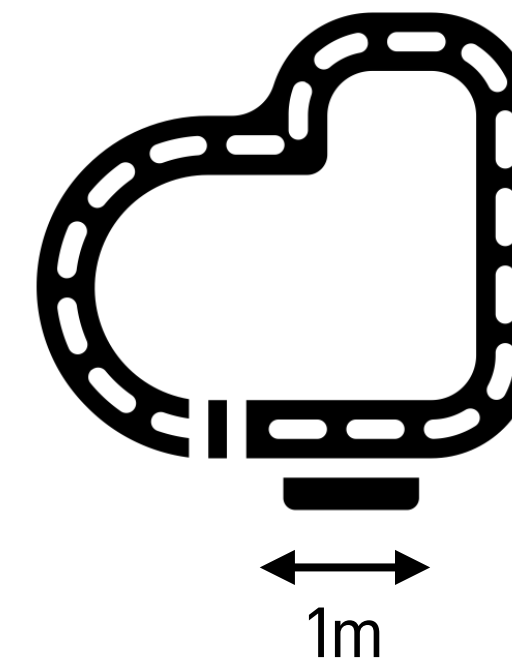
ONE Designated Track  
QUALIFYING



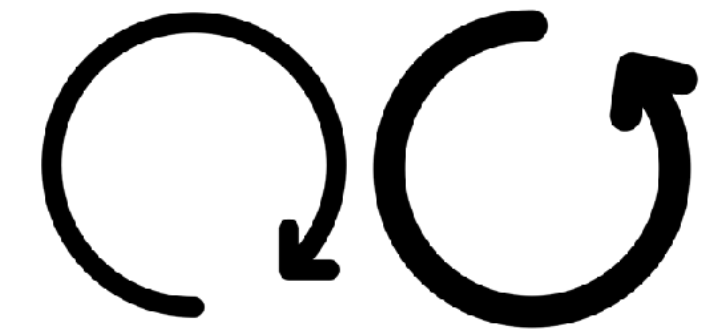
Qualifying  
Unlimited attempts  
Use best lap time



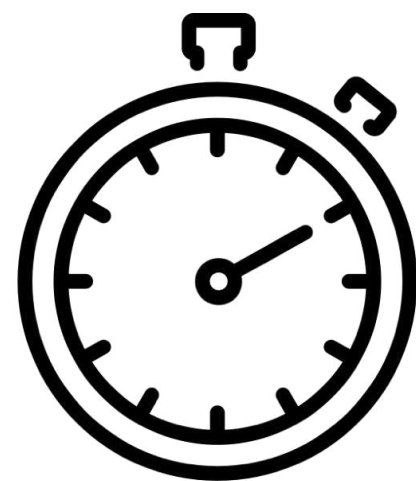
First come first serve  
Only 1 attempt per turn.  
No preparation time.  
2 laps per attempt



Car place within 1  
meter before  
starting line.



CAN CHOOSE  
COUNTERCLOCKWISE  
CLOCKWISE



Timer will start/stop  
when car crosses  
the starting/finish



Hands off



Must Follow track.

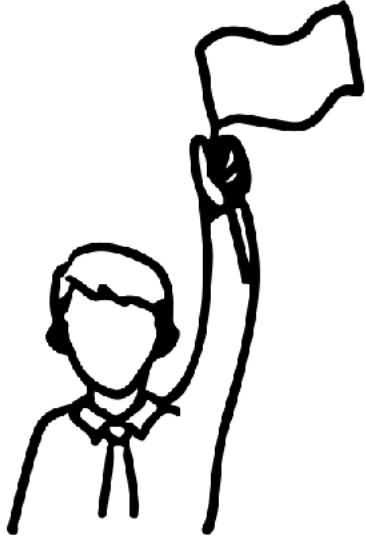


Off-track  
Two wheels are completely  
outside of track boundary.  
Continue if no advantage move  
if advantage move  
attempt will end immediately

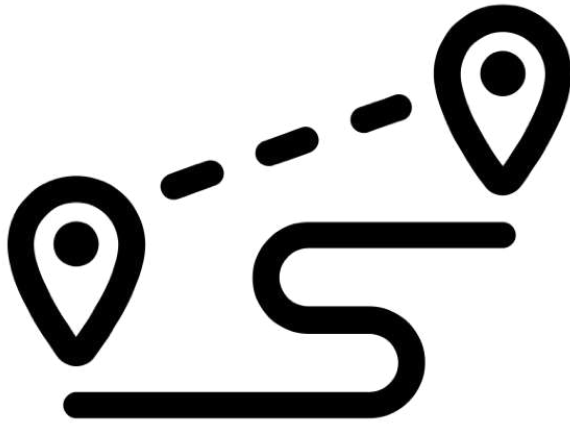
# QUALIFYING SESSION

JETRACER

DO NOT FINISH (DNF)



TEAM CHOOSE TO FORFEITS



Advantage move

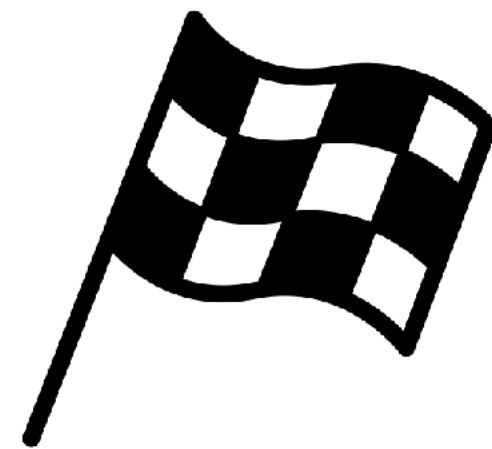


UNABLE TO FINISH  
2 LAPS IN 3 MINS

# QUALIFYING SESSION

JETRACER

TRIAL ENDS



COMPLETED 2 LAPS



DO NOT FINISH (DNF)



Disqualify

# QUALIFYING SESSION

JETRACER

QUALIFYING RESULTS



Best time finishes 2 laps



Top 8 teams with highest score  
will advance to finals.



Max 2 teams per school  
can advance to finals

# JETRACER

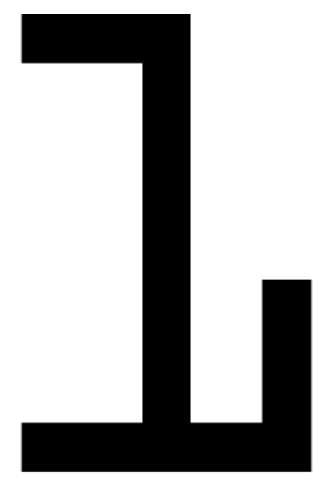
FINALS



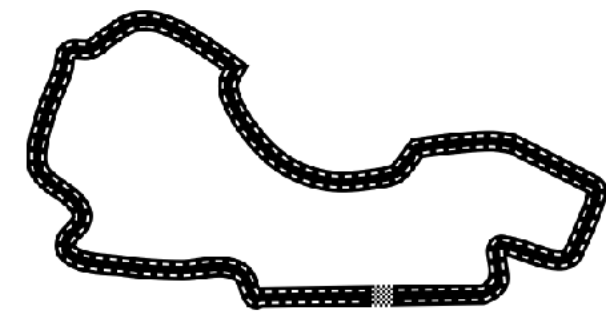


# FINALS

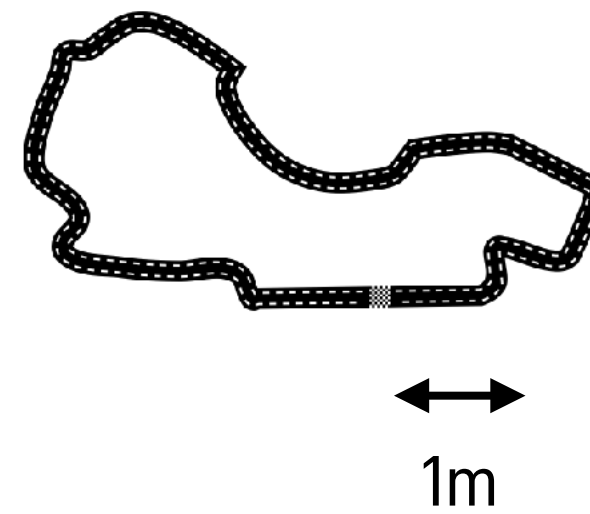
## JETRACER



1 attempt only



More Challenging Map



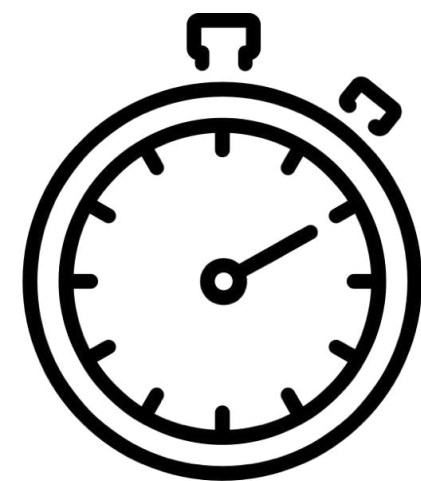
Car place within 1 meter before starting line.



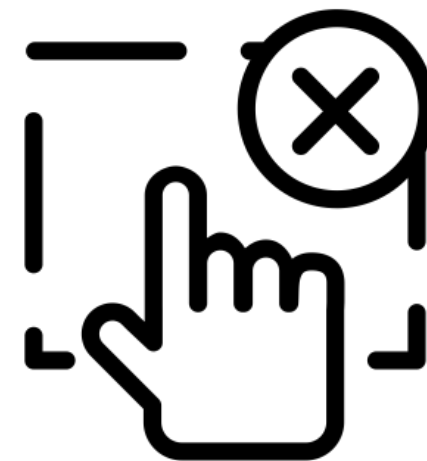
Must Follow track.



Off-track  
Continue if no advantage move  
if advantage move  
Reset operation is require +  
5 seconds penalty  
Judge has the final call



Timer will start/stop when car crosses the starting/finish

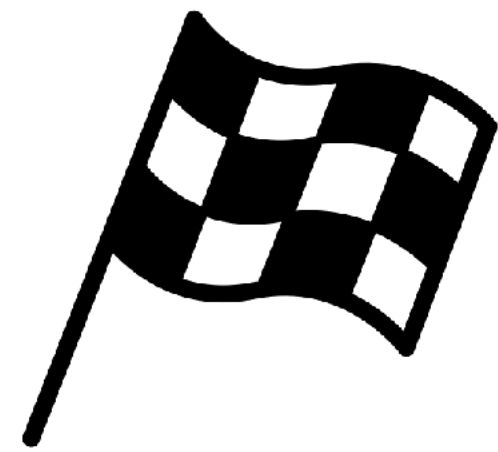


Hands off

# FINALS

JETRACER

ENDS



COMPLETED 3 LAPS



DO NOT FINISH (DNF)



Disqualify

# FINALS

JETRACER

DO NOT FINISH (DNF)



TEAM CHOOSE TO FORFEITS

4

CAR RESETS 4 TIMES



UNABLE TO FINISH  
3 LAPS IN 5 MINS

# FINALS

JETRACER

FINAL RESULTS



Total time finish 3 laps  
Plus penalty

If all participants can't finish the race or disqualified,  
the final results will be based on the qualifying results

**MAY THE BEST TEAM WIN**

**ONE MORE THING**

**CLOUDAI.STEMPLUS.HK**

**FE.SUPPORT@FORMULAEDGE.ORG**



**Q&A**